



Yan, Y., Zhang, J., Ince, R. A.A. and Schyns, P. G. (2023) Network communications flexibly predict visual contents that enhance representations for faster visual categorization. *Journal of Neuroscience*, 43(29), pp. 5391-5405.



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Network communications flexibly predict visual contents that enhance representations for faster visual categorization

<https://doi.org/10.1523/JNEUROSCI.0156-23.2023>

Cite as: J. Neurosci 2023; 10.1523/JNEUROSCI.0156-23.2023

Received: 25 January 2023

Revised: 25 May 2023

Accepted: 30 May 2023

This Early Release article has been peer-reviewed and accepted, but has not been through the composition and copyediting processes. The final version may differ slightly in style or formatting and will contain links to any extended data.

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1 **Network communications flexibly predict visual contents that**
2 **enhance representations for faster visual categorization**

3

4 **Abbreviated title: Networks to Predict and Categorize Visual Contents**

5

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12 **Keywords:** Brain network; top-down prediction; visual categorization; prefrontal mediation

13 **This manuscript includes** Main Text, Figures 1 to 10, Tables 1 to 2

14 **Number of words:** Abstract (204), Introduction (291), Discussion (1186).

15 **Declaration of interests:** The authors declare no competing interests.

16 **Acknowledgements:** P.G.S. received support from the Wellcome Trust (Senior Investigator
17 Award, UK; 107802) and the Multidisciplinary University Research Initiative/Engineering and
18 Physical Sciences Research Council (USA, UK; 172046-01). R.A.A.I. was supported by the
19 Wellcome Trust [214120/Z/18/Z]. The funders had no role in study design, data collection
20 and analysis, decision to publish or preparation of the manuscript.

21

22 **Abstract**

23 Models of visual cognition generally assume that brain networks predict the contents of a
24 stimulus to facilitate its subsequent categorization. However, understanding prediction and
25 categorization at a network level has remained challenging, partly because we need to
26 reverse engineer their information processing mechanisms from the dynamic neural signals.
27 Here, we used connectivity measures that can isolate the communications of a specific
28 content to reconstruct these network mechanisms in each individual participant (N=11, both
29 sexes). Each was cued to the spatial location (left vs. right) and contents (Low vs. High
30 Spatial Frequency, LSF vs. HSF) of a predicted Gabor stimulus that they then categorized.
31 Using each participant's concurrently measured MEG, we reconstructed networks that
32 predict and categorize LSF vs. HSF contents for behavior. We found that predicted contents
33 flexibly propagate top-down from temporal to lateralized occipital cortex, depending on task
34 demands, under supervisory control of prefrontal cortex. When they reach lateralized
35 occipital cortex, predictions enhance the bottom-up LSF vs. HSF representations of the
36 stimulus, all the way from occipital-ventral-parietal to pre-motor cortex, in turn producing
37 faster categorization behavior. Importantly, content communications are subsets (i.e. 55-
38 75%) of the signal-to-signal communications typically measured between brain regions.
39 Hence, our study isolates functional networks that process the information of cognitive
40 functions.

41

42 **Significant Statement**

43 An enduring cognitive hypothesis states that our perception is partly influenced by the
44 bottom-up sensory input, but also by top-down expectations. However, cognitive
45 explanations of the dynamic brain networks mechanisms that flexibly predict and categorize
46 the visual input according to task-demands remain elusive. We addressed them in a
47 predictive experimental design, by isolating the network communications of cognitive
48 contents from all other communications. Our methods revealed a Prediction Network that
49 flexibly communicates contents from temporal to lateralized occipital cortex, with explicit
50 frontal control, and an occipital-ventral-parietal-frontal Categorization Network that
51 represents more sharply the predicted contents from the shown stimulus, leading to faster
52 behavior. Our framework and results therefore shed a new light of cognitive information
53 processing on dynamic brain activity.

54 Introduction

55 Since Helmholtz's "unconscious inferences", vision scientists have worked with the
56 hypothesis that what we visually perceive is influenced by the bottom-up sensory input, but
57 also by top-down expectations of what this input might be (Kinchla and Wolfe, 1979; De
58 Lange et al., 2018). Expectations predict upcoming visual information contents (Yuille and
59 Kersten, 2006; Friston, 2010; Clark, 2013), thereby facilitating their disambiguation from the
60 noisy input (Gilbert and Sigman, 2007; Kok et al., 2012) to speed up categorization behavior
61 (Bar et al., 2006).

62 Studies of the dynamic predictive brain have mainly focused on how predictions can top-
63 down modulate neural signals. For example, predictions can induce patterns of local
64 stimulus-specific activation, in hippocampal, ventral temporal, and primary visual cortex (Kok
65 et al., 2014, 2017; Hindy et al., 2016; Margalit et al., 2020), or enhance gamma and reduce
66 low-alpha oscillations in visual and frontal cortex (Benedek et al., 2011; Haegens et al., 2011;
67 Michalareas et al., 2016; Lobier et al., 2018). Predictions can also enhance high-alpha
68 synchronization in the frontal-parietal-occipital network (Lobier et al., 2018). However, key to
69 understanding the mechanisms that top-down predict visual contents to facilitate their
70 bottom-up categorizations is to reconstruct, from such neural signal modulations, the elusive
71 network that process (i.e. predict and categorize) specific information depending on the
72 demands of the cognitive tasks. To address these points, we reverse engineered 1) the
73 Prediction Network that top-down communicates specific stimulus contents, before the
74 stimulus is shown, to the expected contra-lateral occipital hemisphere, and 2) the
75 Categorization Network, that bottom-up processes these predicted contents from the
76 stimulus to speed up its categorization.

77 Specifically, our research addresses three fundamental information processing questions
78 pertaining to the prediction and categorization of visual contents (illustrated in Figure 1):

- 79 1) When, where, and how does a Prediction Network of brain regions flexibly represent
80 and communicate the predicted contents of a stimulus?
- 81 2) When, where, and how does a Categorization Network represent and communicate
82 these contents when presented in the stimulus for behavior?
- 83 3) How do predicted contents in (1) change stimulus content in (2) to speed up
84 categorization behavior?

85

86 [FIGURE 1]

87

88 Materials and Methods

89 Participants

90 Eleven participants (18-35 years old, mean=26.8, SD=3.0, 4 males and 7 females) took part
91 in the experiment and provided informed consent. All had normal or corrected-to-normal
92 vision and reported no history of any psychological, psychiatric, or neurological condition that

93 might affect visual or auditory perception. The University of Glasgow College of Science and
 94 Engineering Ethics Committee approved the experiment (Application Number: 300210118).

95 **Stimuli**

96 Stage 1 of the experimental design (see Figure 2) used two location cues (one for left- and
 97 one for right-cued trials). Stage 2 used 3 different sweeping sounds, serving as LSF, HSF
 98 and neutral auditory cues. Stage 3 used 2 locations × 2 spatial frequencies × 3 orientations
 99 Gabor patches as stimuli. We detail them below.

100 Stage 1 Location Cues

101 Participants sat at a 182 cm viewing distance from the screen. We presented a green dot of
 102 1 deg of visual angle diameter for 100 ms to the left (vs. right) of a fixation cross (2 deg of
 103 visual angle eccentricity).

104 Stage 2 SF Cues

105 Three 250 ms sweeping sounds started with auditory frequency of 196Hz (cueing LSF),
 106 2217Hz (cueing HSF) or 622Hz (no prediction), with a sweep rate of 0.5 rising
 107 octave/second.

108 Stage 3 Gabor Stimuli

109 Left (vs. right)-cued Gabor patches were presented (diameter, 7.5 visual degrees; left and
 110 right eccentricity, 12.5 visual degree), with LSF (vs. HSF) contents of 0.5 cycle/degree (vs.
 111 1.2 cycle/degree) shown at one of three randomly chosen orientations (-15 deg, 0 deg, +15
 112 deg). Prior to the task, we calibrated the LSF and HSF Gabor contrast independently for
 113 each participant, using an adaptive staircase procedure (target accuracy set at 90%). On
 114 each calibration trial, a left (vs. right) green dot presented for 500ms predicted the upcoming
 115 left vs. right location of the LSF or (HSF) Gabor patch, itself presented for 100ms.
 116 Participants responded “LSF” vs. “HSF” vs. “don’t know” without feedback. We adaptively
 117 adjusted LSF vs. HSF contrast as follows:

$$118 \quad \text{Contrast} = \text{Contrast} - 1 * (\text{Correct vs. Incorrect} - \text{target accuracy}) / \text{Shifting Count},$$

119 where *Shifting Count* counts the number of direction changes (i.e., increasing to decreasing,
 120 or decreasing to increasing). The adaptive staircase stopped when the adjustment step was
 121 < 0.01, setting each SF contrast for this participant’s Gabor stimuli in the actual experiment.

122 **Procedure**

123 Each three-stage trial started with a central fixation cross presented for 500ms (Figure 2A
 124 accompanies the description below):

125

126 Stage 1. A green dot presented for 100ms appeared to the left or right of the central fixation
 127 cross, predicting the left vs. right location of the upcoming Gabor with a validity of 1. This
 128 was followed by a jittered blank screen [1000-1500ms].

129 Stage 2. Three sweeping sounds presented for 250ms predicted the Gabor stimulus
 130 presented at Stage 3. On, predictive trials, the 196Hz (vs. 2217Hz) sound predicted the
 131 upcoming LSF (vs. HSF) Gabor (both with .9 validity). The 622Hz sound was a neutral cue

132 without predictive value. This neutral cue was followed by LSF vs. HSF Gabors with .5
133 probability, on 33% of the trials (neutral trials).

134 Stage 3. The LSF vs. HSF Gabor stimulus appeared at one of the three rotations on the left
135 vs. right screen location for 100ms. The Gabor was either LSF or HSF, with one of three
136 randomly chosen orientations, followed by a 750 to 1,250ms inter-trial interval (ITI) with jitter.
137 We instructed participants to respond “LSF” vs. “HSF” vs. “Don’t know” as quickly and as
138 accurately as they possibly could. They did not receive feedback. We counterbalanced the
139 use of the three keys (i.e., LSF, HSF, don’t know) across participants, which helped to
140 minimize any effect from specific fingers.

141 The experiment comprised several blocks of 54 such trials (see Table 1 for details).
142 Participants performed 10-14 blocks in a single day, with short break between blocks. They
143 completed the total of 38-45 blocks over 3-4 days. Participants completed at least 499 trials
144 in each condition (of left vs. right presentation of LSF vs. HSF Gabors). Participants learned
145 the correct relationships between the auditory cues and predicted SF within ~2 blocks of
146 trials, without explicit instructions. We therefore removed these first two blocks from all
147 subsequent analyses.

148 [TABLE 1]

149 Auditory localizer. Prior to the experiment, we ran an MEG localizer to model the bottom-up
150 processing of each one of 3 auditory cues. For each cue, each localizer trial started with a
151 blank screen for 500ms, followed by the auditory tone for 250ms, then a blank screen for
152 1250ms ITI. In a block of 12 trials, 10 of the trials presented the same tone and the two other
153 tones were catch tones. Participants had to press a key whenever the tone was a catch
154 tone. Each participant completed 36 such blocks (i.e., 12 blocks per type of tones), with
155 block order of “low frequency”, “middle frequency”, “high frequency”, repeated 12 times.

156 **MEG Data Acquisition and Pre-processing**

157 We measured participants’ MEG activity with a 248-magnetometer whole-head system
158 (MAGNES 3600WH, 4-D Neuroimaging) at a 508Hz sampling rate. We performed the
159 analysis according to recommended guidelines using the FieldTrip toolbox (Oostenveld et al.,
160 2011) and in-house MATLAB code.

161 For each participant, we discarded the runs (i.e., blocks) with the head movements more
162 than 0.6cm, measured by pre-run vs. post-run head position recordings. We then applied a
163 1Hz high-pass filter (5th order two-pass Butterworth IIR filter) to the remained data, and
164 removed the line noise using discrete Fourier transform. We epoched the raw data into trial
165 windows, separately for each stage: Stage 1, -200ms pre-dot onset to 1,000ms post-dot
166 onset (henceforth [-200ms 1,000ms] around onset); Stage 2: [-200ms 1,000ms] around
167 sweeping sound onset; Stage 3: [-200ms 600ms] around Gabor patch onset. We de-noised
168 the epoched data via a PCA projection of the reference channels. We rejected noisy
169 channels with a visual selection and rejected jump and muscle artifacts with automatic
170 detection(Oostenveld et al., 2011). We decomposed the output dataset with ICA, identified
171 and removed the independent components corresponding to artifacts (eye movements,
172 heartbeat—i.e. 2-4 components per participant).

173 **Source Reconstruction**

174 For each participant, we co-registered their anatomical MRI scan with their head shape
 175 recorded on the first session and normalized the volume data to standardized MNI
 176 coordinate space (Gross, 2019). Using brain surfaces segmented from individual warped MRI,
 177 we then prepared a realistic single-shell head model. We resampled each epoched dataset
 178 (i.e., each stage) at 512 Hz, low-pass filtered the data at 25 Hz (5th order Butterworth IIR
 179 filter), specified the time of interest between 0-500 ms (post cue at Stage 2; post Gabor
 180 stimulus at Stage 3) and computed covariance across the entire epoch. We then computed
 181 the forward model with a 6 mm uniform grid warped to standardized MNI coordinate space,
 182 and performed the Linearly Constrained Minimum Variance Beamforming (LCMV) analysis
 183 to reconstruct the time series of each source, with parameter 'lambda=6%'. Following the
 184 above steps, for each participant we obtained single-trial time series of 4,413 MEG cortical
 185 sources at a 512 Hz sampling rate between 0 and 500 ms that we used to analyze the
 186 dynamic information processing in the Prediction and Categorization Networks—i.e. at
 187 Stages 2 and 3, see Figure 1.

188 We applied the same pre-processing pipeline to the MEG localizer, using the epoched data
 189 [-200 ms 500 ms] around tone onset. We applied the LCMV analysis 0-500 ms post tone, to
 190 reconstruct the source representation of the MEG localizer data.

191 **Analyses**

192 ***Cueing improves behavior***

193 At a group-level, we discarded invalid predictive trials and applied a 2 (left vs. right location
 194 cues) × 2 (valid predictive vs. neutral cueing) × 2 (LSF vs. HSF Gabor patches) ANOVA on
 195 the median RTs (excluding incorrect response and outliers) and on the accuracy of all
 196 participants. We found a significant main effect of valid predictive vs. neutral SF cueing on
 197 RTs, showing that valid predictive trials are significantly faster than neutral trials
 198 ($F(1, 10)=20.8$, $p=0.001$); and a significant interaction effect between location cue and Gabor
 199 SF ($F(1, 10)=17.4$, $p=0.002$). Further analysis showed that this predictive vs. neutral cueing
 200 effect is significant ($p<0.05$, after Bonferroni correction) for each of the 4 experimental
 201 conditions (left vs. right locations × low vs. high SFs), quantified by a paired-sample t-test,
 202 independently for each condition. For categorization accuracy (ACC), the ANOVA was
 203 significant only for valid predictive vs. neutral cueing, showing that ACC is significantly
 204 higher in valid predictive than neutral trials ($F(1, 10)=22.5$, $p=0.0008$); and a significant
 205 interaction between location cue and Gabor SF ($F(1, 10)=13.8$, $p=0.004$). Further analysis
 206 showed that this effect of SF cue is significant ($p<0.05$, Bonferroni correction) for all but the
 207 left-LSF experimental conditions (paired-sample t-test independent for each condition).

208 ***Stage 2: Prediction Network***

209 *Prediction representations*

210 To understand the Stage 2 network of regions that propagates the LSF vs. HSF auditory
 211 prediction prior to stimulus onset, we computed the representation of the cue across the
 212 whole brain, separately for left- and right-cued trials.

213 For each participant, we computed the single-trial MI (<LSF vs. HSF auditory cue; Stage 2
 214 MEG_t>), at each time point from 0 to 400 ms following Stage 2 auditory cue onset, on each
 215 occipital source (lingual gyrus, cuneus, inferior occipital gyrus), temporal (fusiform gyrus,
 216 inferior temporal gyrus, middle temporal gyrus, superior temporal gyrus), parietal (superior

217 parietal lobe, inferior parietal lobe, angular gyrus, supramarginal gyrus), premotor (precentral
 218 gyrus, postcentral gyrus), and frontal (orbitofrontal gyrus, inferior frontal gyrus, middle frontal
 219 gyrus, medial frontal gyrus, superior frontal gyrus). We computed MI with the Gaussian
 220 Copula Mutual Information (GCMI) estimator (Ince et al., 2017) that supports multi-
 221 dimensional variables. This semi-parametric estimator fits Gaussian (maximum entropy)
 222 copula, but does not make any assumption about the marginal distributions of the variables.

223 Prediction periods clustering

224 To compute the number of space x time periods of prediction representations, we applied k-
 225 means clustering analysis on all 4413 x 204 (source x time points) dimensional trials as
 226 follows:

227 *Step 1: Peak time extraction.* First, for each participant, and independently for left-
 228 and right-cued trials and source, we extracted the peak time MI(<LSF vs. HSF auditory cue;
 229 Stage 2 MEG>), 0 and 400ms post auditory cue onset.

230 *Step 2: Matrix computation.* Across participants and cued conditions, in each ROI
 231 (occipital, temporal, parietal, pre-motor and frontal), we summed the numbers of sources
 232 that peak during each 10ms-step time window between 0 and 400ms post auditory cue
 233 onset (i.e. 39 time windows), producing a 5 (ROIs) x 39 (time windows) matrix of MI peaks.
 234 This matrix represented the total brain volume of prediction representation dynamics over
 235 time.

236 *Step 3: Clustering.* We k-means clustered (k = 1 to 30, repeating 1,000 times) the
 237 matrix from Step 2, using the 39 time windows as samples and selected k as the elbow of
 238 the within-cluster sums of point-to-centroid distances metric.

239 The result shows Stage 2, with k = 4 as a good solution, starting with a period 0, before any
 240 prediction representation, and then 3 distinct timed periods with temporal, frontal, occipital of
 241 peak representations of the prediction.

242 Prediction network nodes (supports Figure 3A)

243 To reveal the dynamics of MI(<LSF vs. HSF auditory cue; Stage 2 MEG>) representation of
 244 the prediction, we localized the source peaking around the first peak in the 90-120ms time
 245 window (start), the last peak in 120-200ms (midway) and >200ms (end). We computed the
 246 group mean of these 3 source-localized peaks across participants (see Figure 3A for group
 247 mean). Further, we applied 2 (left vs. right-cued prediction) * 2 (left vs. right hemisphere)
 248 ANOVA on the prediction representation on occipital sources to test the interaction effect
 249 (i.e., the contra-lateral effect).

250 Prediction network reconstruction (supports Figure 3B)

251 To reconstruct the Stage 2 Prediction Network, we computed Directed Feature Information
 252 (DFI, where F is the auditory cue predicting the upcoming LSF vs. HSF Gabor) in each
 253 participant, for each pair of identified network nodes (i.e., sender: temporal, receiver: frontal;
 254 sender: frontal, receiver: occipital) as follows:

255 *Step 1: Source selection.* We selected the highest MI source for the sending and
 256 receiving regions in the time window of interest (temporal: 90-120ms, frontal: 120-200ms,
 257 occipital: >200ms).

258 *Step 2: Directed Information (DI).* DI (i.e. event-related Transfer Entropy) quantifies
 259 all the information communicated from sending to receiving sources, removing information
 260 sent from the receiver itself. For the receiver at time x , with a communication delay y from
 261 the sender, DI is computed as the Conditional Mutual Information (CMI) between RA_x and
 262 SA_{x-y} conditioned on RA_{x-y} :

$$263 \quad DI = CMI\langle RA_x, SA_{x-y} | RA_{x-y} \rangle \quad (1)$$

264 Thus, we computed DI between each sender and receiver source, for each receiver
 265 time point between 0 and 400ms post auditory cue onset, and for each communication delay
 266 between 0 and 300ms. This produced the receiver-time \times transfer-delay DI matrix.

267 *Step 3: DI conditioned on Feature (DI|F).* DI|F removes from DI the information
 268 communicated about the predictive LSF vs. HSF feature itself. We computed DI|F for each
 269 receiving-time \times communication-delay.

270 *Step 4: DFI.* The difference between DI and DI|F isolates the information
 271 communicated about the predictive cue. We computed DFI as:

$$272 \quad DFI = DI - DI|F \quad (2)$$

273 for each receiving-time \times communication-delay cell of the matrix.

274 *Step 5: Statistical significance.* We repeated 200 times DFI computations with
 275 shuffled feature labels (i.e., LSF vs. HSF), using as statistical threshold the 95th percentile of
 276 the distribution of 200 maxima (each taken across the DFI matrix of each shuffled repetition,
 277 FWER, $p < 0.05$, one-tailed).

278 *Step 6: Communication proportions.* To compute the proportion of communications
 279 about a feature in total network communications between two regions, we computed ratio
 280 DFI/DI , at the maximum receiving-time \times communication-delay of the DFI measure.

281 We applied Step 1-6 to reconstruct the Stage 2 Prediction Network of each individual
 282 participant. Figure 8 shows the individual participants' DFI networks; Figure 3B shows the
 283 group average network. Note here we established the same statistical significance test for
 284 each participant and reported a combination of frequentist and Bayesian estimation (Ince et
 285 al., 2021a). The Bayesian approach contains a two-level analysis, where the first-level
 286 analysis involves null hypothesis significance testing (NHST) within participants and the
 287 second level is the Bayesian estimation of population prevalence.

288 Prediction network mediation (supports Figure 4)

289 We then tested whether frontal cortex is a necessary mediator of Stage 2 prediction
 290 communications between temporal and occipital cortex, by isolating the role of the frontal
 291 region in these communications. We then compared network communications with and
 292 without frontal mediation. The steps below detail how we computed frontal mediation in the
 293 Prediction Network of each participant.

294 *Step 1: Frontal Mediation, DFI.* On the selected temporal and occipital sources, for
 295 receiving time points between 0 and 400ms post auditory cue onset and for each delay
 296 between 0 and 300ms, we computed the receiving-time \times communication-delay of temporal-
 297 to-frontal DFI and then frontal-to-occipital DFI (each computed as in Prediction network

298 *reconstruction*). This quantifies the mediating role of the frontal region in the communication
299 of the predictive cue (cf. Figure 4B).

300 *Step 2: Direct Communication, DFI|Frontal.* To isolate the role of frontal mediation,
301 we also computed temporal-to-occipital DFI conditioned on the frontal activity. Specifically,
302 for each time point in the combination of (1) receiving time x between 0 and 400ms post
303 auditory cue onset (2) communication delay y between 0 and 300ms (3) and mediation time
304 z between receiving time and sending time (i.e., x and $x-y$), we computed DFI received by
305 occipital at time x , sent by temporal at $x-y$, conditioned on frontal activity at time z . This
306 produced the 3D DFI receiving-time \times communication-delay \times mediation-time conditioned
307 DFI matrix. We took the minimum conditioned DFI across the mediation time as the directed
308 communication (i.e., without frontal mediation, Figure 4A).

309 *Step 3: Statistical significance.* We recomputed Steps 1 and 2 and their difference,
310 shuffling the LSF vs. HSF labels—i.e. 200 repetitions, using the 95th percentile of 200
311 maxima as statistical threshold, each maximum taken across the DFI minus DFI|F matrix of
312 each shuffled repetition, FWER, $p < 0.05$, one-tailed. This isolated the receiving-time \times
313 communication-delays showing significant enhancement with vs. without frontal mediation.

314 We applied Steps 1-3 to each participant. Figure 4A and B show the results of a typical
315 participant. Figure 9 shows all individual results. Figure 4C shows the group mean difference
316 and its Bayesian prevalence.

317 **Stage 3: Categorization Network**

318 *Stimulus representations*

319 To reconstruct the Stage 3 Categorization Network, on predictive trials, we computed for
320 each participant the dynamics of LSF vs. HSF Gabor stimulus representation across the
321 whole brain, separately for left- and right-cued trials—i.e. MI(LSF vs. HSF Gabor; Stage 3
322 MEG), on each source in occipital, temporal, parietal, premotor and frontal regions, at each
323 time point from 0 to 500ms following Gabor onset.

324 *Categorization periods clustering*

325 To compute the number of space \times time stimulus representations period, we applied again k-
326 means cross-trials clustering analysis on all 4,413 sources \times 256 time points as follows:

327 *Step 1: Peak time extraction.* First, for each participant, and independently for left-
328 and right-cued trials and source, we extracted the peak LSF vs. HSF representation MI in 50
329 10-ms time windows spanning 0-500ms post Gabor.

330 *Step 2: Matrix computation.* Across participants and conditions, we counted the
331 number of sources per ROI (occipital, temporal, parietal, pre-motor and frontal) that peak in
332 each time window, producing a ROI \times time matrix of MI peaks.

333 *Step 3: Clustering.* We k-means clustered ($k = 1$ to 30, repeating 1,000 times) the
334 matrix from Step 2, using the 50 time windows as samples and selected k as the elbow of
335 the within-cluster sums of point-to-centroid distances metric.

336 Stage 3 comprised $k = 4$ clusters. A first period with no LSF vs. HSF stimulus representation,
337 followed an occipital-ventral (150-250ms, start), parietal (250-350ms), and premotor-frontal
338 (>350 ms) periods of stimulus representation.

339 Categorization network nodes (supports Figure 5A)

340 To reveal the dynamics of MI(LSF vs. HSF Gabor; Stage 3 MEG), in each participant, we
 341 localized the source peaking in each one of the three representational periods. We then
 342 computed the group mean of these 3 sources across participants. Figure 5A presents the
 343 group mean.

344 Categorization network reconstruction (supports Figure 5B)

345 To reconstruct the Stage 3 Categorization Network that communicates the Gabor SF across
 346 occipital, parietal, premotor regions identified earlier, we computed DFI communications of
 347 the LSF vs. HSF stimulus information. That is, in each participant, for each pair of regions
 348 (i.e., sender: occipital, receiver: parietal; sender: parietal, receiver: premotor), we performed
 349 the following three steps.

350 *Step 1: Source selection.* We selected one sender and one receive source with
 351 highest Stage MI representation of Gabor LSF vs. HSF in the time window of interest
 352 (occipital: 150-250ms, parietal: 250-350ms, premotor: >350ms).

353

354 *Step 2: DFI.* For each receiver time points between 0 and 500ms post Gabor
 355 stimulus onset, and for each sender delays between 0 and 300ms, we computed the
 356 receiver-time \times communication-delay of LSF vs. HSF stimulus representation with DFI (see
 357 specific computations in Prediction network reconstruction).

358 *Step 3: Statistical significance* was established recomputing DFI with shuffled LSF vs.
 359 HSF labels—i.e. 200 repetitions, using as statistical threshold the 95th percentile of 200
 360 maxima, each taken across the DFI matrix of each shuffled repetition, FWER, $p < 0.05$, one-
 361 tailed.

362 *Step 4: Communication proportions.* To compute the proportion of communications
 363 about a feature in total network communications between two regions, we computed ratio
 364 DFI/DI, at the maximum receiving-time \times communication-delay of the DFI measure.

365 We applied Steps 1-4 in each participant, reconstructing the occipital-to-parietal and parietal-
 366 to-premotor network that communicates the LSF vs. HSF Gabor contents (Figure 10 shows
 367 all individual results; Figure 5B shows the group average).

368 **Stage 2 to Stage 3: Influences of Prediction Network on Categorization Network**

369 Prediction enhances stimulus representation (supports Figure 6A)

370 To understand how Stage 2 predictions of LSF vs. HSF facilitate their Stage 3 categorization
 371 when the stimulus is shown, we compared LSF vs. HSF Gabor representations between
 372 Stage 3 valid predictive and neutral trials, in each participant and Categorization Network
 373 region (i.e., contra-lateral occipital-ventral, parietal, premotor). Specifically, we computed MI
 374 as follows:

375 *Step 1: Source selection.* We selected one Stage 3 source per region with highest
 376 MI(LSF vs. HSF Gabor; Stage 3 MEG₁) during the time window of interest (occipital-ventral:
 377 150-250ms; parietal: 250-350ms; premotor: >350ms).

378 Step 2: *MI computation*. For each selected source, we computed source-by-time
 379 MI(LSF vs. HSF Gabor; Stage 3 MEG), every 2ms between 0 and 500ms post Gabor onset,
 380 separately for valid predictive and neutral trials. For this computation, we matched number of
 381 valid predictive trials with neutral trials (random selection). We averaged the MI matrices for
 382 valid predictive trials from 5 such random trial selections.

383 Step 3: *Statistical significance of difference* was established by recomputing the
 384 source-by-time MI with shuffled valid predictive and neutral trials (repeated 200 times),
 385 calculating the difference of peak between recomputed valid predictive and neutral MI in the
 386 time window of interest, using as statistical threshold the 95th percentile of 200 maxima, each
 387 taken across the source-by-time difference of each shuffled repetition (FWER, $p < 0.05$, two-
 388 tailed).

389 We repeated above Step 1-3 for each participant. Figure 6A shows the group-level results.

390 Prediction modulates Categorization Network source activity and RT (supports Figure 6B)

391 To demonstrate where and when valid predictions modulate premotor MEG activity to
 392 facilitate behavior, we compared the effect of valid predictive vs. neutral at Stage 2 on Stage
 393 3 Categorization Network brain activity and behavioral RT.

394 Step 1: *Co-Information*. We computed positive Co-I(<predictive vs. neutral; Stage 3
 395 MEG_t; RT>), information theoretic redundancy, as follows:

$$396 \text{ Co-I} = \text{MI}(\langle \text{predictive vs. neutral; Stage 3 MEG}_t \rangle) + \text{MI}(\langle \text{predictive vs. neutral; RT} \rangle) - \\ 397 \text{MI}(\langle \text{predictive vs. neutral; Stage 3 MEG}_t, \text{RT} \rangle),$$

398 on every source of the Categorization Network and at every 2ms between 0 and 500ms post
 399 Gabor onset, producing a vector in Stage 3 time. Specifically, this estimator supports multi-
 400 dimensional variables, so the joint information MI(predictive vs. neutral; Stage 3 MEG_t, RT) is
 401 computed by combining the copula-normalised Stage 3 MEG_t, and RT variables into a 2d
 402 variable.

403 Step 3: *Statistical significance* was established by recomputing the Co-I with shuffled
 404 predictive vs. neutral labels, 200 repetitions, using as statistical threshold the 95th percentile
 405 of 200 maxima, each taken across the vector of each shuffled repetition, FWER, $p < 0.05$,
 406 one-tailed.

407 We applied Step 1-3 to each participant. Figure 6B shows the group results.

408 **Control Analyses**

409 Stage 1: Dot Representation

410 To check whether representation of the dot cue from Stage 1 remains present until
 411 representation of the auditory cue in occipital cortex at Stage 2, we computed the dot cue
 412 representation with MI(<left vs. right dot; Stage 1 MEG_t>), on each occipital source in lingual
 413 gyrus, cuneus and inferior occipital gyrus, at each time point (a) from 0 to 1000 ms following
 414 Stage 1 dot cue onset and (b) from -100ms to 0ms around auditory cue onset at Stage 2.
 415 We then averaged the time courses of dot representation across the sources. Figure 7A
 416 shows the results.

417 Stage 2: Auditory Decoding

418 We used classifiers trained on auditory localizer data to cross-decode the bottom-up
419 processing of the auditory cues at Stage 2 as follows.

420 *Step 1: Training.* We trained linear classifiers (MVPA-Light(Treder, 2020)) to
421 discriminate the LSF vs. HSF auditory cue, every 2 ms between 0 and 400ms post stimulus,
422 using MEG sensor responses from the auditory localizer as the training set.

423 *Step 2: Testing.* Every 2 ms between 0 and 400ms post Stage 2 auditory cue, we
424 computed the classifier decision value from single-trial MEG sensor response. This
425 produced a 2D (training time \times testing time) matrix of decision values on each trial. To
426 quantify decoding performance, across trials we computed for each combination of training
427 time and testing time the MI between single-trial classification decision value and the true
428 stimulus label (LSF vs. HSF auditory cue). To establish statistical significance, we repeated
429 the decoding procedure described 1,000 times with shuffled cue labels, applying threshold-
430 free cluster enhancement (TFCE(Smith and Nichols, 2009), $E=0.5$, $H=0.5$), and using as
431 statistical threshold the 95th percentile of 1,000 maximum values (each taken across all the
432 time points per shuffle after TFCE) (i.e., FWER, $p<0.05$, one-tailed). We took the maximum
433 decoding performance across all training time points.

434 *Step 3: Source representation reconstruction.* At the time point of peak performance, for
435 all 4,413 sources, we computed MI between single-trial decision value and single-trial source
436 activity.

437 We repeated Steps 1 to 3 to generate the performance curves and source representations of
438 each participant. Figure 7B averages them across participants.

439

440 Results

441 1. Prediction speeds up behavior

442 Our three-stage cueing design is depicted in Figure 2A. On each trial, a location cue at
443 Stage 1 (green dot) briefly displayed left vs. right of a central fixation cross (Posner
444 cueing(Posner and Petersen, 1990)) predicted the visual hemifield location (left vs. right) of
445 an upcoming Gabor patch (henceforth, Gabor, see *Methods, Stimuli*) with 100% validity,
446 followed by a 1-1.5s blank screen. Stage 1 introduced a left vs. right hemisphere task-
447 demand that a flexible prediction pathway should accommodate. At Stage 2, all trials started
448 with an auditory cue. On “predictive” trials (66% of total), a 250ms sweeping tone (196 Hz vs.
449 2217 Hz) signalled the Spatial Frequency content (SF, Low vs. High, with an equal split of
450 trial numbers) of the upcoming Gabor stimulus with 90% validity. On “neutral” trials (33% of
451 total), a 622Hz tone had no association with the upcoming stimulus. The auditory cue was
452 followed by another 1-1.5s blank interval (“prediction period”). Figure 2B depicts the
453 couplings between auditory cues and Gabors. Finally, at Stage 3, one of two (LSF vs HSF)
454 Gabor stimuli appeared in the participant’s left or right visual hemifield for 100ms, with fixed
455 brightness and contrast. Each participant (N = 11, see *Methods, Participants*) categorized
456 the Gabor SF as quickly and accurately as they possibly could without feedback (i.e. 3-AFC,
with responses “LSF” vs. “HSF” vs. “don’t know”, see also *Methods, Procedure*).

458

459 [FIGURE 2]

460

461 As expected, SF prediction (in valid, predictive trials) improved categorization accuracy
462 (compared to neutral trials), on average by 2.58% (96.9% vs. 94.3%), $F(1, 10)=22.5$,
463 $p=0.0008$, and sped up Reaction Times (RTs), on average by 87.7ms (454.4ms vs.
464 542.1ms), $F(1, 10)=20.8$, $p=0.001$. Significant RT improvements applied to each Gabor
465 location \times SF presentation condition (see Figure 2C, and Table 2 and *Methods, Cueing*
466 *improves behavior*) and individual participant – i.e., Bayesian population prevalence (Ince et
467 al., 2021b, 2022), with maximum a posteriori probability (MAP) estimate of the population
468 prevalence of the effect of $11/11 = 1$ (95% highest posterior density interval, HPDI [0.77 1]).
469 That is, this experiment provides evidence that this within-participant result generalises to
470 most individuals, if they participated in the same experiment.

471

472 [TABLE 2]

473

474 This speeding up of categorization behavior following prediction should involve the
475 information processing mechanisms of a flexible, task-demand sensitive Prediction network
476 at Stage 2 and a Categorization Network at Stage 3. To understand where, when and how
477 their mechanisms led to faster RTs, we reconstructed and analyzed these networks in each
478 participant (from 4,413 MEG sources covering the whole brain, see *Methods, MEG Data*
479 *Acquisition and Pre-processing*).

480

481 2. Prediction Network

482 To identify the brain regions that flexibly communicate the SF prediction over Stage 2, before
483 stimulus onset (cf. Figure 1), we computed how strongly each MEG source dynamically
484 represents the prediction, separately for left- and right-cued trials at Stage 1 (to reveal
485 lateralization of prediction communication into occipital cortex (Flom et al., 1963) at Stage 2).

486 Specifically, for left- and right-cued trials at Stage 1, we computed the Stage 2 spatial-
487 temporal representation of the predictive SF auditory cue and MEG source activity using
488 Mutual Information (Ince et al., 2017) – i.e. MI (LSF vs. HSF auditory cue; Stage 2 MEG_i), over
489 4,413 MEG sources, every 2ms between 0 and 400 ms post Stage 2 cue onset, see
490 *Methods, Prediction representations*. In each participant, this computation produced two
491 source-by-time matrices (for left- and right-cued trials at Stage 1) whose MI values indicate
492 the strength of SF prediction representation at Stage 2.

493 To reveal the spatial-temporal unfolding of prediction representation, we applied a data-
494 driven clustering analysis to these MI matrices (see *Methods, Prediction periods clustering*).
495 We found three distinct spatial-temporal periods (i.e. clusters) in both left- (see Figure 3A,
496 first row) and right-cued trials (see Figure 3A, second row). Figure 3A summarizes their
497 dynamics at group level, by plotting the sources with maximal Stage 2 prediction

498 representation (i.e. peak MI) in each color-coded period. These periods replicated in each
499 individual participant.

500

501 Specifically, Figure 3A shows that Stage 2 prediction representation dynamics start with an
502 early Temporal Lobe (TL) peak (auditory cortex, blue, Period 1), moving to prefrontal cortex
503 (dorsal lateral PFC, [120-200ms], magenta, Period 2), and then finally to the occipital cortex
504 (OC) contra-lateral to the predicted location ([>200ms], orange, Period 3). Of note, Stage 2
505 prediction representations were contra-lateralized on occipital sources—i.e. to the Stage 1
506 cued spatial location, group-level ANOVA, 2 (left vs. right prediction) by 2 (right vs. left
507 hemisphere occipital cortex), $F(1, 10) = 18.87, p = 0.0015$, replicated in 10/11 participants,
508 Bayesian population prevalence = 0.91 [0.64 0.99], MAP [95% HPDI].

509

510 [FIGURE 3]

511

512 The dynamics of prediction propagation suggest a functional network that specifically
513 communicates the predictive cue. Reconstructing this network requires quantifying the
514 communication of the predictive information separately from all other communications. We
515 did this by computing Directed Feature Information (DFI) (Ince et al., 2015a), which
516 quantifies directed, time-lagged region-to-region communication about a specific feature
517 (here, the predictive cue). We computed DFI (of LSF vs. HSF prediction, henceforth P)
518 between pairings of the three sources identified earlier (i.e. one per color-coded period, that
519 is, temporal, prefrontal and occipital), for each possible time lag, and separately for left- and
520 right-cued trials—i.e. $DFI_P(\text{region}A_{t1} \rightarrow \text{region}B_{t2})$, see *Methods, Prediction network*
521 *reconstruction*.

522

523 Figure 3B shows these prediction communications as the cross-participant DFI matrix
524 between sender (y-axis) and receiver sources (x-axis), across different time delays (FWER-
525 corrected, $p < 0.05$, one-tailed), in right-cued trials. The PFC source (x-axis, left panel)
526 receives the predictive cue ~160ms, sent from the temporal TL source ~50ms earlier (y-axis,
527 right panel); PFC then flexibly sends the predictive cue (y-axis, right panel) contra-laterally to
528 left occipital (IOC) sources on right-cued trials (x-axis, right panel), with a 100-200ms delay.
529 We replicated these communications in individual participants as follows (see prevalence bar
530 in Figure 3B): TL->PFC: left-cued trials (unfilled) 11/11, right-cued (filled) trials 11/11,
531 Bayesian population prevalence = 1 [0.77 1] MAP [95% HPDI]; PFC->rOC: left-cued trials,
532 9/11, Bayesian population prevalence = 0.81 [0.53 0.96], MAP [95% HPDI]; PFC->IOC: right-
533 cued trials, 10/11, Bayesian population prevalence = 0.91 [0.64 0.99], MAP [95% HPDI], see
534 Figure 7 for individual results.

535 Importantly, we found that SF communications in the Prediction Network comprise only a
536 percentage of the total region-to-region communications (calculated by Directed
537 Information (Massey, 1990), see *Methods Prediction network reconstruction Step 3 and 6*).
538 These results emphasize the importance of isolating communications of contents—i.e. across
539 participants, $74.2 \pm 13.1\%$ of temporal-to-prefrontal for left-cued trials, $69.4 \pm 19.0\%$ for right-

540 cued trials; $60.3 \pm 19.0\%$ of prefrontal-to-occipital communications, left-cued trials, and
 541 $67.1 \pm 22\%$ for right-cued trials.

542 We now know that PFC flexibly communicates the prediction from TL to lateralized OC,
 543 depending on task-demand stimulus location at Stage 1. We also know that prefrontal cortex
 544 synchronises with visual cortex (signal-to-signal) in top-down visual predictions tasks (Bar et
 545 al., 2006; Lobier et al., 2018). Now we test the hypothesis that PFC flexibly mediates the
 546 communication of prediction contents between TL and OC as a function of task demands. To
 547 directly test this mediation, Figure 4 contrasts a direct communication of the prediction from
 548 TL to OC, without (vs. with) PFC mediation—i.e. computing $DFI_P(TL_{t1} \rightarrow OC_{t3})|PFC_{t2}$, see
 549 Figure 4A (vs. $DFI_P(TL_{t1} \rightarrow OC_{t3})$, see Figure 4B) and *Methods, Prediction network mediation*.
 550 Figure 4 reveals that PFC does indeed flexibly mediate the predictive cue from TL to left vs.
 551 right OC. That is, these communications are conditional on PFC source activity—and
 552 replicated for left- and right-cued trials in $\geq 10/11$ participants, see Figure 8, Bayesian
 553 population prevalence = 0.91 [0.64 0.99] (MAP [95% HPDI]). Thus, PFC actively and flexibly
 554 mediates the network communications of the prediction from TL to lateralized OC.

555

556 [FIGURE 4]

557

558 3. Categorization Network

559 Next, we similarly reconstructed the Stage 3 Categorization Network that processes the
 560 presented Gabor SF stimulus for behavior. First, on predictive trials, we computed the Stage
 561 3 dynamic representation of the stimulus to identify space-time regions that represent Gabor
 562 SF for categorization—i.e. by computing $MI(\text{Gabor SF; Stage 3 MEG}_t)$, on each source and
 563 time point, separately for left- and right-cued trials. Clustering these space-time MI matrices
 564 revealed again three periods of Gabor stimulus representation (see Figure 5A and *Methods,*
 565 *Categorization periods clustering*). Specifically, stimulus representation starts with an early
 566 lateralized occipital-ventral peak ([150-250ms], orange, Period 4), followed by a parietal lobe
 567 peak ([250-350ms], red, Period 5) and a premotor-frontal cortex peak ($> 350\text{ms}$], brown,
 568 Period 6), independently for left- and right-cued trials and replicated in all participants—see
 569 *Methods, Categorization Network, Categorization periods clustering*.

570 Then, we reconstructed in each participant the DFI Categorization Network that
 571 communicates the LSF vs. HSF contents—i.e., computed as $DFI(\text{regionA}_{t1} \rightarrow \text{regionB}_{t2})$, see
 572 *Methods, Categorization network reconstruction*. Figure 5B shows that these group-
 573 averaged communications develop from contra-lateral occipital-ventral cortex to parietal and
 574 then to premotor cortex. We replicated these communications in individual participants as
 575 follows (see prevalence bar in Figure 5B): rOC->PL, left-cued trials (unfilled) 10/11,
 576 Bayesian population prevalence = 0.91 [0.64 0.99], MAP [95% HPDI]; IOC->PL, right-cued
 577 trials (filled) 9/11, Bayesian population prevalence = 0.81 [0.53 0.96], MAP [95% HPDI]; PL-
 578 >PMC, left- (unfilled) and right-cued (filled) trials 9/11 participants, Bayesian population
 579 prevalence = 0.81 [0.53 0.96], MAP [95% HPDI], see Figure 9 for all individual results. Here
 580 again, SF feature communications were a proportion of the total region-to-region network
 581 communications—i.e. $56.0 \pm 27.0\%$ of total occipital-ventral to parietal communications, for

582 left-cued trials and $62.8 \pm 17.7\%$, for right-cued trials; $59.1 \pm 20.5\%$ of total parietal-to-
 583 premotor communications for left-cued trials and $56.2 \pm 23.2\%$, for right-cued trials.

584

585 [FIGURE 5]

586

587 **4. Stage 2 prediction influences Stage 3 stimulus SF representation for faster**
 588 **categorization**

589 Here, we sought to understand the network mechanisms whereby Stage 2 SF predictions
 590 change Stage 3 SF representations from the shown stimulus, leading to faster categorization
 591 behavior. We proceeded in two steps, where the first one addresses how prediction changes
 592 SF stimulus representation and the second step isolates the Categorization Network
 593 components that speed up behavior due to prediction.

594 **Step 1. Does prediction enhance SF discrimination for categorization?**

595 We analyzed how Stage 2 SF predictions change Stage 3 stimulus SF representation in
 596 each Categorization Network region and participant. Specifically, we computed the
 597 difference of SF stimulus representation with and without prediction—i.e. the difference of
 598 MI(Gabor LSF vs. HSF; MEG_{Stage3}), separately computed for valid predictive and neutral
 599 trials (see *Methods, Prediction enhances stimulus representation*). These representational
 600 differences are presented in the boxplots of Figure 6A, in each color-coded space-time
 601 region and participant—i.e. on the source that maximizes the difference in this region, against
 602 the null hypothesis of no difference, see 0 dash line. Boxplots show that valid predictions
 603 enhanced SF discriminations on occipital-ventral (150-250ms), parietal (250-350ms) and
 604 PMC (>350ms) sources, FWER, $p < 0.05$, two-tailed. 7/11 participants replicated these results
 605 in contra-lateral OC, for left- and right-cued trials, Bayesian population prevalence = 0.64
 606 [0.33 0.85] (MAP [95% HPDI]), 9/11 participants in parietal lobe and PMC, Bayesian
 607 population prevalence = 0.81 [0.53 0.96], MAP [95% HPDI] (see prevalence bars in Figure
 608 6A).

609 **Step 2. Where and when does prediction speed up behavioral RT in the Categorization**
 610 **Network?**

611 Next, we identified the space-time regions of the Categorization Network that relate to faster
 612 Stage 3 RT following Stage 2 prediction. In each participant, we computed the Co-
 613 Information(valid predictive vs. neutral cue trials; MEG_{Stage3} ; RT), for each source in the three
 614 network regions and separately for left vs. right-cued trials, see *Methods, Prediction*
 615 *modulates source activity and RT*. Co-Information quantifies the influence of prediction that
 616 is shared, trial by trial, by MEG and RT. It therefore reveals prediction-related MEG source
 617 activity that directly relates to faster RT. Figure 6B plots these results as the participant
 618 average of the source with maximal Co-Information at each time point. They reveal two
 619 peaks post ~250 ms that maximally relate prediction influence on source activity and faster
 620 RT in the Categorization Network at Stage 3. Small brains locate these peaks in the parietal
 621 lobe and PMC—replicated in all individual participants, separately for left- and right-cued trials,
 622 Bayesian population prevalence = 1 [0.77 1] MAP [95% HPDI].

623

624 [FIGURE 6]

625

626 In sum, SF Stage 2 predictions enhanced Stage 3 stimulus SF representations in all regions
627 of the Categorization Network, across the time course of processing, though only the parietal
628 lobe and premotor cortex speed up RTs.

629

630 **Control analyses and Individual results**

631 At Stage 2, besides reconstructing Prediction Network, we additionally conducted analyses
632 to control for the potential influence from Stage 1 dot presentation to Stage 2 and the
633 bottom-up processing of the auditory cues. First, we demonstrate in Figure 7A that the Stage
634 1 dot representation ceases prior to the onset of the auditory cue, providing evidence that
635 the contra-lateralization observed at Stage 2 is not a residual effect from Stage 1. Equally
636 importantly, to control for the bottom-up processing of the auditory cues, we traced their
637 representations at Stage 2 using linear classifier (Treder, 2020) trained to discriminate LSF
638 vs. HSF auditory cues from localizer data. Figure 7B shows their decoding performance. We
639 localized the source contributing to the decoding peaks in each time window of the prediction
640 dynamics. We found that the source representation of the auditory cues remains within TL.

641

642 [FIGURE 7]

643

644 Importantly, we applied a new approach to statistics where we seek to replicate each result
645 above in each individual participant. We then estimate the Bayesian population prevalence
646 of the results from the experimental sample of participants, thereby alleviating most
647 problems of the replication crisis (Ince et al., 2021a, 2022). Having reported the Bayesian
648 population prevalence, below we show the individual results in detail.

649 We replicated TL->PFC-OC communications in Stage 2 Prediction Network in individual
650 participants as follows: TL->PFC: left-cued trials (unfilled) 11/11, right-cued (filled) trials
651 11/11, Bayesian population prevalence = 1 [0.77 1] MAP [95% HPDI]; PFC->rOC: left-cued
652 trials, 9/11, Bayesian population prevalence = 0.81 [0.53 0.96], MAP [95% HPDI]; PFC->IOC:
653 right-cued trials, 10/11, Bayesian population prevalence = 0.91 [0.64 0.99], MAP [95% HPDI].

654

655 [FIGURE 8]

656

657 We replicated the result that TL to OC communications are conditional on PFC source
658 activity for left- and right-cued trials in $\geq 10/11$ participants, Bayesian population prevalence
659 = 0.91 [0.64 0.99] (MAP [95% HPDI]).

660

661 [FIGURE 9]

662 We replicated OC->PL->PMC communications in Stage 3 Categorization Network in
663 individual participants as follows (see prevalence bar in Figure 5B): rOC->PL, left-cued trials
664 (unfilled) 10/11, Bayesian population prevalence = 0.91 [0.64 0.99], MAP [95% HPDI]; IOC-
665 >PL, right-cued trials (filled) 9/11, Bayesian population prevalence = 0.81 [0.53 0.96], MAP
666 [95% HPDI]; PL->PMC, left- (unfilled) and right-cued (filled) trials 9/11 participants, Bayesian
667 population prevalence = 0.81 [0.53 0.96], MAP [95% HPDI],

668

669 [FIGURE 10]

670 Discussion

671 We isolated the network mechanisms that dynamically predict specific visual contents. Then,
672 we examined specifically where, when and how prediction changes stimulus representation
673 to speed up categorization behavior. Our three-stage experimental design used a location
674 cue to predict the left vs. right visual field location of an upcoming Gabor stimulus at Stage 1,
675 to study the effects of prediction on stimulus representation, specifically in the occipital
676 cortex contra-lateral to stimulus presentation, depending on task demands. The Stage 1
677 location cue was followed at Stage 2 by an auditory cue that predicted the LSF vs. HSF
678 contents of the upcoming Gabor stimulus that appeared on the screen at Stage 3. We
679 reconstructed a Prediction Network that propagates the auditory predictive cue from
680 temporal (90-120ms post Stage 2 cue) to occipital cortex (200-400ms), via prefrontal cortex
681 (120-200ms), all pre-stimulus. We showed that prefrontal cortex (mainly, dlPFC) mediates
682 communication of the predictive cue from temporal to the left vs. right occipital cortex,
683 depending on cued location at Stage 1, demonstrating that the prediction pathway is flexible
684 depending on the demands of the task. When the Gabor stimulus is finally shown at Stage 3,
685 we reconstructed post-stimulus the Categorization Network that propagates the LSF vs. HSF
686 feature from occipital-ventral cortex (150-250ms post Stage 3 Gabor), parietal lobe (250-
687 350ms post Stage 3 Gabor) and premotor cortex (>350ms post Stage 3 Gabor). We then
688 showed how predictions change the Categorization network and found that they enhance
689 LSF vs. HSF representations of the shown stimulus, from occipital cortex to pre-motor
690 cortex, leading to faster behavior. Together, our results quantitatively reveal cognitive
691 network mechanisms that flexibly communicate top-down the prediction of a specific content
692 to occipital cortex, which enhances the bottom-up representation of these contents in the
693 stimulus to speed up behavior.

694 *Functional networks predict and then represent stimulus contents*

695 Methodologically, we reconstructed a functional network that flexibly communicates a
696 specific auditory prediction of visual contents (LSF vs. HSF) from temporal to left vs. right
697 occipital cortex, with mediation of the PFC. That is, PFC is necessary to flexibly propagate
698 the predictive cue. Such connectivity analyses involve individual MEG sources acting as
699 sending and receiving network nodes. Importantly, DFI functional connectivity differs from
700 other signal-to-signal connectivity analyses (such as Granger causality or transfer entropy)
701 because DFI isolates what the communication is about (at Stage 2, the auditory prediction of
702 LSF vs. HSF) as a percentage of the full signal-to-signal connectivity (Ince et al., 2015a). At
703 this stage, the specific function of the communications between brain regions that are not
704 about the stimulus features remains to be characterized. They could be about other stimulus

705 features (e.g. its orientation, or contrast), other aspects of the task (i.e. task engagement) or
706 related to dynamic state effects (such as attentional engagement or fatigue). Furthermore,
707 the remaining communications could relate to the synchronisation between sender and
708 receiver nodes that is necessary to form a carrier network to convey the feature information
709 (Ziemer and Tranter, 2006; Lobier et al., 2014; Sherblom, 2019).

710 A similar logic isolated the mediatory role of PFC. Thus, DFI addressed the first question
711 schematized in Figure 1, of the functional network of regions that dynamically (and multi-
712 modally) propagate a prediction of visual information to the PFC that translates a prediction
713 from auditory cortex into a predictive signal in occipital cortex that subsequently influences
714 the representation of stimulus contents, when shown.

715 These Stage 2 effects were obtained from the contrast between the two auditory cues, and
716 therefore might reflect only bottom-up processing of these auditory signals (not the predicted
717 visual contents). However, our demonstration that PFC mediates the propagation addresses
718 this point, by showing a high-level modulation distinct from the dynamic representation of the
719 tone itself (tested with the localizer prior to the experiment, see Figure 7). Also, we proved
720 the visual specificity of the Stage 2 prediction with end point in occipital cortex contra-lateral
721 to the predicted location (cf. Figure 3). Thus, the propagation of the visual prediction at
722 Stage 2 is distinct from that of the auditory input.

723 To address the question of how prediction influences Stage 3 processing of the stimulus, we
724 compared Stage 3 stimulus representation with and without prediction. A key unresolved
725 question about the role of predictions is whether they enhance vs. dampen stimulus
726 representation (De Lange et al., 2018). Evidence for one or the other typically relies on
727 enhanced vs. impaired decoding performance of the predicted stimulus in the regions of
728 interest (Lee and Mumford, 2003; Kok et al., 2012; Blank and Davis, 2016; Kumar et al.,
729 2017). Here, we showed that predictions enhance the representation of LSF vs. HSF
730 stimulus contents, locating these enhancements in source space and time. Most participants
731 (7/11) showed that prediction enhances LSF vs. HSF discrimination in occipital cortex and
732 (9/11) in parietal cortex and (9/11) in premotor cortex, the latter relating to faster behavioral
733 categorization. Thus, our evidence supports the hypothesis that prediction enhances
734 stimulus representation in the Categorization Network.

735 The mediation (i.e. control) role of prefrontal cortex

736 An interesting finding of our functional network is that prefrontal cortex mediates the
737 temporal to occipital communication of the predictive cue. More precisely, we located the
738 sources with highest representation of the predictive cue in the dorsolateral prefrontal cortex
739 (dlPFC, (Sanchez et al., 2009)), often related to working memory (D'Esposito et al., 1998;
740 Rowe et al., 2000; Friedman and Robbins, 2022), selective attention (Goddard et al., 2022)
741 and task performance (Collette et al., 2005). Prefrontal cortex could orchestrate the
742 information of the auditory cue (i.e. upcoming LSF vs. HSF) together with the memory of the
743 upcoming stimulus location (i.e. left vs. right visual field) and selectively prepare the contra-
744 lateral occipital sources to the upcoming contents. Our results are compatible with this
745 hypothesis, because representation of the prediction on occipital sources at Stage 2 is
746 indeed contralateral to the predicted visual field where the stimulus will appear at Stage 3—
747 i.e. left occipital sources for a predicted right visual field stimulus and vice versa. Future work
748 that fuses MEG and high-field fMRI will seek to resolve the specific cortical laminar layer that
749 receives the prediction at Stage 2 (e.g. central laminar layer (Lawrence et al., 2019)), and

750 how this prediction then interacts with the cortical layer representation of the feedforward
751 flow when the stimulus is shown at Stage 3 (e.g. in peripheral laminar layers (Lawrence et al.,
752 2019)).

753 *Predictions and representations of face, object, body and scene stimuli.*

754 We used DFI to reconstruct the dynamic Prediction and Categorization Networks. Our
755 approach to the neuroimaging of cognitive tasks differs from most other approaches in
756 several critical ways. First, our overarching goal is to reconstruct, for each individual
757 participant, the network of MEG sources that communicate (i.e. send and receive) the
758 information (e.g. an auditory cue; a visual feature) that is necessary to resolve the cognitive
759 task under study (Schyns et al., 2009, 2022; Jaworska et al., 2022). These cognitive tasks
760 play a critical role to shape the communications of specific stimulus and memory information
761 across the networks of the brain (Schyns, 1998; Smith et al., 2004; Jaworska et al., 2022;
762 Schyns et al., 2022; Kay et al., 2023). Second, to do so, we use a new measure of functional
763 connectivity (i.e. DFI (Ince et al., 2015b, 2016)) that differs from most other signal-to-signal
764 measures of connectivity (e.g. Granger causality (Bressler and Seth, 2011) or transfer
765 entropy (Lobier et al., 2014)). DFI quantifies communication of specific information between
766 network nodes. For example, at Stage 2 of our Experiment, nodes communicate the
767 information about the auditory prediction of LSF vs. HSF. DFI communication is expressed
768 as a percentage of the full signal-to-signal connectivity between pairs of nodes. With DFI, we
769 can uniquely interpret neural signal communications in terms of the specific information
770 contents that the brain networks flexibly communicate to achieve a cognitive task. This is
771 important to isolate because we showed in our prediction experiment that communications of
772 the predicted features is only about 55%-75% of all signal-to-signal communications
773 between brain regions. A direct consequence of DFI connectivity is that we can locate the
774 network nodes where different information converges (i.e. the hubs—e.g. contra-lateral
775 occipital representations of the left and right eyes of a face converge into the right fusiform
776 gyrus hub (Schyns et al., 2007; Ince et al., 2016; Zhan et al., 2019; Jaworska et al., 2022)).
777 In turn, we can analyze whether hub nodes perform specific linear and nonlinear
778 computations on their inputs (Jaworska et al., 2022). And these analyses apply equally to
779 bottom-up and top-down information flows in the network. Here, they revealed mechanisms
780 that top-down propagate predictions of LSF vs. HSF stimulus feature, from temporal to
781 lateralized occipital cortex, depending on task demands. In turn, these predictions enhance
782 bottom-up LSF vs. HSF representations, from occipital cortex to pre-motor cortex, to speed
783 up categorization behavior. Thus, our approach enables a unique mechanistic, algorithmic
784 understanding of the information processing network that realize a specific cognitive task,
785 which is the ultimate explanatory goal of cognitiveneuroimaging (Schyns et al., 2009, 2022;
786 Jaworska et al., 2022).

787 Generalizing from Gabor stimuli to more naturalistic face, object and scene categorization
788 tasks will incur several challenges to study the visual features that categorizes faces, objects
789 and scenes (Schyns et al., 2009, 2020). A key challenge is that the stimulus features
790 participants use to predict and then categorize can differ across behaviors and levels of
791 expertise (e.g. categorizing the same picture as “city” vs. “New York”) (Gauthier et al., 1999;
792 Malcolm et al., 2014). We therefore need to characterize these features per participant and
793 task to then study their predictions and representations for behavior in functional networks
794 (Jaworska et al., 2022; Schyns et al., 2022; Kay et al., 2023). In particular, a methodological
795 challenge remains to understand the compositionality of visual predictions, as they

796 decompose from their integrated representation high in the visual hierarchy (e.g., right
797 fusiform gyrus), to their contra-lateral components for occipital cortex, down to their simplest
798 Gabor representation in the lower hierarchical levels. This would require fusion of brain
799 measures (e.g. high-field fMRI to finely tap into laminar layers (Gilbert and Li, 2013) and
800 E/MEG (Ince et al., 2015b) to trace the dynamics of these representations across layers in
801 the occipito-ventral-dorsal streams).

802 Thus, to understand complex dynamic predictions and representations in the brain, we must
803 understand the categorization task (e.g. "city vs. New York"), the hierarchical composition of
804 features that represent each category in the participant's memory, trace their hierarchical
805 predictions in the feedback flow (Yuille and Kersten, 2006) and their subsequent
806 representation in the feedforward flow when the stimulus is shown. Once the
807 compositionality of representations is understood, we could study how sensory hierarchies
808 decompose predictions to facilitate stimulus processing and behavior.

809

810 **Conclusions**

811 We sought to isolate and understand the propagation of specific cognitive predictions in a
812 Prediction Network and then how these predictions change the Categorization Network that
813 processes the predicted contents in the stimulus. We showed that the Prediction Network
814 dynamically propagates predictions of visual contents from temporal to occipital regions, via
815 the flexible mediation role of prefrontal regions. Then, we showed that predicted contents
816 were more sharply represented when the stimulus is shown in the Categorization Network,
817 from occipital-ventral to pre-motor cortex, via parietal cortex, leading to faster decision
818 behavior. Our Prediction and Categorization Networks split the communications on specific
819 contents from overall signal-to-signal connectivity, in principle generalizing to other stimulus
820 features and sensory modalities.

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956 **Figure Legends**

957 **Figure 1. Three key questions. 1) Prediction Network:** Where, when and how does it flexibly
 958 represent and communicate a predictive cue depending on task demands (here P, an auditory cue
 959 that predicts a visual content). **2) Categorization network:** When, where and how does it process
 960 the stimulus contents (here S, the LSF vs. HSF of a Gabor stimulus)? **3) Influence of prediction on**
 961 **categorization:** How does content prediction influence stimulus representation, leading to faster
 962 behavior?

963

964 **Figure 2. Experimental design and behavioral results. (A) Task procedure.** Each trial started with
 965 a 500ms fixation. At Stage 1, a 100ms green dot (i.e. location cue) predicted the left vs. right task-
 966 demand location of the upcoming Gabor patch, followed by 1000-1500ms blank screen. At Stage 2, a
 967 250ms sweeping sound (i.e., SF cue) predicted the LSF vs. HSF content of the upcoming Gabor,
 968 followed by a 1000-1500ms blank screen with jitter. At Stage 3, the Gabor stimulus was presented for
 969 100ms. Participants categorized its LSF vs. HSF, followed by a 750-1250ms inter-trial interval (ITI). **(B)**
 970 **Cue-Gabor couplings.** At Stage 1, the left vs. right location cue predicted the left vs. right location of
 971 the upcoming Gabor with 100% validity. At Stage 2, on predictive trials, the 196 Hz vs. 2217 Hz
 972 auditory cues predicted the Gabor LSF vs. HSF contents with 90% validity; on neutral trials, a 622 Hz
 973 auditory cue served as neutral control on 33% of the trials contained no prediction (i.e. with .5
 974 probability of LSF vs. HSF). **(C) Behavioral results.** Boxplots show that prediction (i.e., valid
 975 predictive cueing, dark brown) sped up median LSF vs. HSF Gabor categorization RTs in left and
 976 right-cued trials, compared with neutral cueing (light brown). Black dots (vs. light grey dots) indicate
 977 the per-participant median categorization RTs in predictive (vs. neutral) trials, linked to show
 978 directional RT differences replicated in each individual participant.

979

980 **Figure 3. Stage 2 Prediction Network. (A) Network regions (see iconic brain).** In each participant,
 981 we computed the Stage 2 prediction representation (as MI(LSF vs. HSF cue; MEG), Y-axis), between
 982 0 and 0.4s post auditory cue (X-axis), on each source, separately for left- and right-cued trials (see
 983 *Methods, Prediction representations*). We then localized the single source with maximum MI value in
 984 each color-coded period—i.e. [90-120ms], [120-200ms], [>200ms], see *Methods, Prediction Network,*
 985 *Prediction periods clustering*. Glass brains show the cross-participant mean of maximum MI for these
 986 sources, revealing a temporal sequence of prediction representation propagation from temporal (TL,
 987 cyan) to prefrontal (PFC, magenta) to occipital (orange, contra-laterally to the left vs. right cued
 988 stimulus location IOC vs. rOC). **(B) Prediction communications.** For each participant, we used these
 989 three sources (i.e. one per color-coded period) as the three functional nodes to reconstruct their
 990 Prediction Network. With DFI (Ince et al., 2015a) we computed the Stage 2 communications of the
 991 prediction across these three network nodes—i.e. TL->PFC and PFC->OC. Plots show these
 992 communications averaged across participants, in the time course of the receiving node (X-axis), as
 993 delays from the sending node (Y-axis)—e.g. TL sends predictive cue P to PFC, with a 50ms delay,
 994 then PFC sends P to OC, with a 100-200ms delay (as illustrated in the iconic brain below).

995

996 **Figure 4. Prefrontal cortex mediates prediction communication. (A) Direct communication of**
 997 **the prediction from TL to OC, illustrated in a typical participant.** We removed (i.e. conditioned out) the
 998 mediation role of PFC in communicating prediction P between TL and lateralized left (l) or right (r) OC.
 999 The matrices express these P communications in the time course of the receiving IOC source (X-axis),
 1000 as delays from the sending TL source (Y-axis). **(B) Prefrontal mediation** in communicating P from TL
 1001 to IOC, with a 100-150 ms delay, illustrated in a typical participant. The significant difference between

1002 (A) Direct and (B) Mediated communications is indicated with a red solid curve in the participant plot
 1003 (right-cued trials, FWER corrected, $p < 0.05$, one-tail). **(C) Group generalization.** The plot shows the
 1004 cross-participant mean significant difference between (A) Direct and (B) Mediated prediction
 1005 communication for right-cued trials. The effect replicated in 11/11 participants for left-cued trials
 1006 (FWER corrected, $p < 0.05$, one-tail), Bayesian population prevalence = 1 [0.77 1] MAP [95% HPDI],
 1007 and in 10/11 participants for right-cued trials, Bayesian population prevalence = 0.91 [0.64 0.99], MAP
 1008 [95% HPDI]. PFC therefore actively mediates network communications of P from TL to lateralized OC.

1009

1010 **Figure 5. Stage 3 Categorization Network. (A) Network regions (see iconic brain).** In each
 1011 participant, we computed the Stage 3 Gabor stimulus LSF vs. HSF representation (as MI(LSF vs.
 1012 HSF Gabor; MEG_i), Y-axis), between 0 and 0.5s post stimulus (X-axis) on each source, separately for
 1013 left- and right-cued trials. We then localized the single source with maximum MI value in each color-
 1014 coded period—i.e. [150-250 ms], [250-350 ms], [>350 ms]. Glass brains shows the cross-participant
 1015 mean of maximum MI for these sources, revealing the temporal sequence of stimulus representation
 1016 propagation starting in contra-lateral occipital-ventral cortex (OC, orange), then parietal lobe (PL, red),
 1017 and finally premotor and frontal cortex (PMC, brown), independently for left- and right-cued trials. **(B)**
 1018 **Stimulus communications.** For each participant, we used these three sources (one per color-coded
 1019 period) as the three functional sources to reconstruct their Categorization Network. With DFI (Ince et
 1020 al., 2015a), we computed the Stage 3 communications of Gabor stimulus across these three network
 1021 nodes—i.e. OC->PL->PMC. Plots show these communications averaged across participants, in the
 1022 time course of the receiving node (X-axis), as delays from the sending node (Y-axis)—e.g. IOC sends
 1023 stimulus S contents to PL, with a 100 ms delay (as illustrated in the iconic brain plots below).

1024

1025 **Figure 6. Interaction between Prediction Network (Stage 2) and Categorization Network (Stage**
 1026 **3). (A) Does prediction enhance SF discrimination for categorization?** Boxplots comprise the
 1027 highest per participant source-level difference of Stage 3 stimulus SF representation—i.e. difference of
 1028 MI(LSF vs. HSF; MEG_{Stage3}) for valid predictive vs. no prediction trials against the null hypothesis of
 1029 no difference, FWER, $p < 0.05$, two-tailed, in each color-coded region and time window (contra-lateral
 1030 occipital-ventral: 150-250ms; parietal: 250-350ms; PMC: >350ms). These representational
 1031 enhancements of stimulus SF replicate in each region and time window (see prevalence bar adjacent
 1032 to boxplots, for left- and right-cued trials). **(B) Where and when does prediction speed up**
 1033 **behavioral RT in the Categorization Network?** To identify the Stage 3 Categorization Network
 1034 regions whose sources relate to faster RTs following valid predictions (vs. no prediction), we
 1035 computed Co-I(Predictive vs. neutral trials; MEG_{Stage3}; RT), FWER-corrected, $p < 0.05$, separately for
 1036 left- (dashed line) and right-cued trials (plain line) on all Stage 3 Categorization Network sources
 1037 (contra-lateral occipital cortex, parietal lobe and premotor cortex). Plain (right-cued trials) and dashed
 1038 left-cued trials) curves plot the averages of the per-participant maximum Co-I across sources at each
 1039 time point. They reveal two sequential peaks post ~250ms, in parietal lobe and pre-motor cortex.
 1040 Small locate shows the mean Co-I of the individual participant sources that contribute to these peaks.

1041

1042 **Figure 7. Control analyses for Stage 2. (A) Dot representation before auditory cue onset.** For
 1043 each individual participant, we computed the representation of the dot cue (as MI(left vs. right dot;
 1044 MEG_i), Y-axis). We computed the trial-by-trial dot cue representation, by computing MI(<left vs. right
 1045 dot; Stage 1 MEG_t>), at each 4ms time point between 0 to 1000 ms following Stage 1 dot cue onset,
 1046 and also each at time point from -100ms to 0ms before Stage 2 auditory cue onset, on each source in
 1047 lingual gyrus, cuneus and inferior occipital gyrus. We then averaged time courses of dot
 1048 representation across the sources. Results show the dot representation ceases prior to the onset of
 1049 auditory cues. **(B) Auditory processing decoding.** Curves show the auditory decoding performance
 1050 of the LSF vs. HSF cue, separately for left-cued (upper panel) and right-cued (lower panel) conditions.

1051 We trained classifiers on the auditory localizer to discriminate LSF vs. HSF cue, every 2ms between 0
1052 and 400ms; and tested these classifiers on Stage 2, every 2ms between 0 and 400ms. We quantified
1053 the decoding performance (FWER-corrected, $p < 0.05$, one-tailed) as MI (classifier decision value;
1054 ground truth LSF vs. HSF cue), and took the highest significant performance across training time
1055 points. The curve shows the averaged decoding performance across participants – shaded regions
1056 denote \pm standard errors of the mean. Cortical surface maps reveal the MEG sources that contribute
1057 to the decoding peaks in each time window of the prediction dynamics, computed as MI(classifier
1058 decision value; MEG source activity), indicating the source representation of the auditory cues
1059 remains within TL from left hemisphere to the right.

1060

1061 **Figure 8. Stage 2: Communications (DFI) of the LSF vs. HSF prediction in the Prediction**
1062 **Network of individual participants.** Using DFI, separately for (A) left-cued trials and (B) right-
1063 cued trials, we computed in each participant (each grey-framed panel) the communications of the
1064 prediction across network nodes (i.e. TL \rightarrow PFC and PFC \rightarrow OC), every 2 ms between 0 and 400ms
1065 post auditory cue onset for the receiver, and every 2 ms communication delay between 0 and 300ms
1066 from the sender. These time x time plots represent the significant (FWER-corrected, $p < 0.05$)
1067 prediction communications between receiver (X-axis) and sender (Y-axis), where a green diagonal
1068 indicates the timing and duration of the prediction communications.

1069

1070 **Figure 9. Stage 2: PFC mediation of prediction communications in the Prediction Network of**
1071 **each participant.** Separately for (A) left- and (B) right-cued trials, we computed the difference of TL
1072 to OC Stage 2 prediction communication, between direct (removing frontal mediation) and mediated
1073 (with frontal mediation) DFI (for each receiver time point every 2 ms between 0 and 400ms post
1074 auditory cue onset, and for each sender communication delay every 2 ms between 0 and 300ms).
1075 Each plot presents the significant (FWER-corrected, $p < 0.05$, one-tailed) PFC-mediated Stage
1076 communication of the cue between TL(Y-axis) and OC (X-axis).

1077

1078 **Figure 10: Stage 3: Communications (DFI) of the LSF vs. HSF Gabor stimulus in the**
1079 **Categorization Network of each participant.** Separately for (A) left- and (B) right-cued trials, we
1080 computed in each participant (each grey-framed panel) the DFI communications between
1081 categorization network nodes OC \rightarrow PL and PL \rightarrow PMC, every 2ms between 0 and 500ms post
1082 Gabor onset for the receiver, and for sender communication delays every 2ms between 0 and 300ms.
1083 Each plot presents the significant (FWER-corrected, $p < 0.05$) communications of LSF vs. HSF Gabor
1084 stimulus between receiver (X-axis) and sender (Y-axis).

1085

1086 **Table 1.** Stimulus repetition in one cueing-categorization block

	Location cue	SF cue	Visual stimuli
	(random from 3 orientations)		
Repetitions/type		9 LSF cues	8 left-LSF + 1 left-HSF
	27 left cues	9 HSF cues	8 left-HSF + 1 left-LSF
		9 neutral cues	9 left-random LSF/HSF
		9 LSF cues	8 right-LSF + 1 right-HSF
	27 right cues	9 HSF cues	8 right-HSF + 1 right-LSF
		9 neutral cues	9 right-random LSF/HSF
Sum		54	

1087

1088

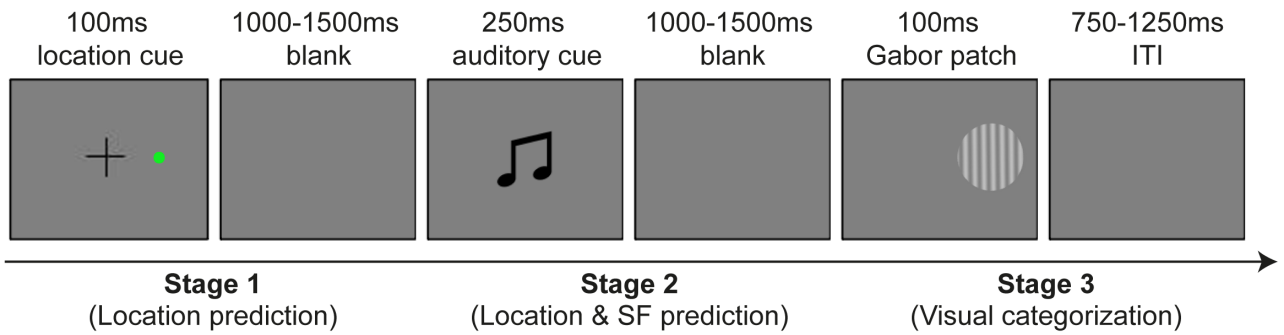
1089 **Table 2.** Group-level effect of cueing on mean LSF vs. HSF, left- and right-cued Gabor
 1090 categorization RTs (paired samples t-tests).

1091

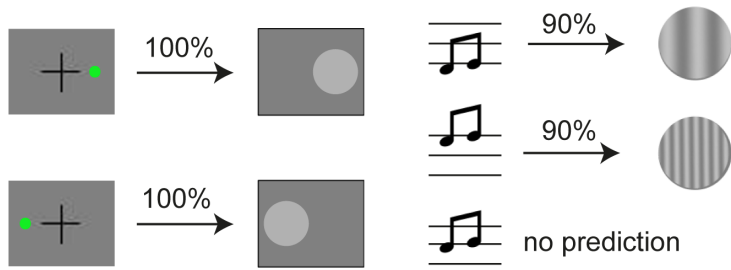
Gabor type	RT (valid predictive, ms)	RT (neutral, ms)	RT Improvement (ms)	t value	p value
Left LSF	530.9	456.8	74.1	$t_{(10)} = 3.60$	$p = 0.005$
Left HSF	555.4	447.7	107.7	$t_{(10)} = 5.87$	$p = 0.0002$
Right LSF	556.3	483.6	72.6	$t_{(10)} = 3.37$	$p = 0.007$
Right HSF	525.9	429.5	96.4	$t_{(10)} = 4.82$	$p = 0.0007$

1092

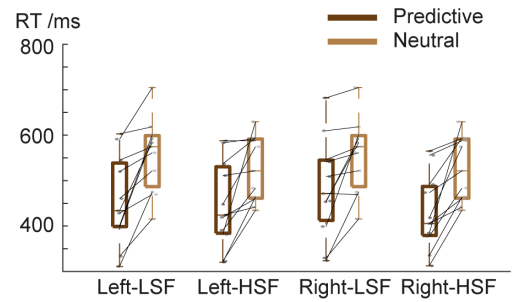
(A) Task procedure

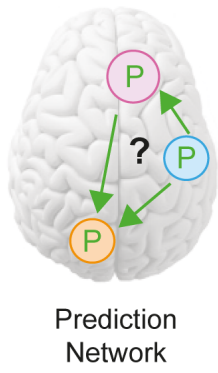


(B) Cue-Gabor couplings

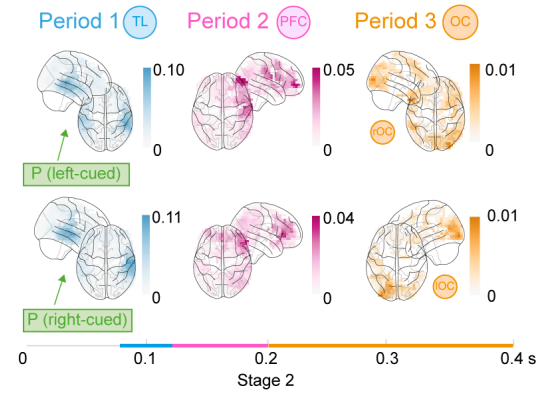


(C) Behavioral results

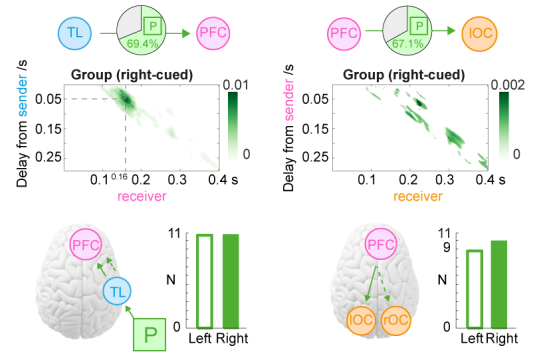




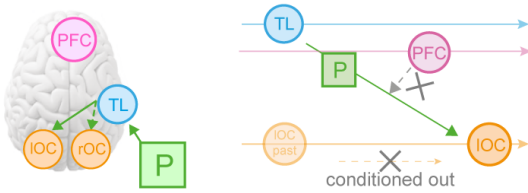
(A) Prediction Network Regions



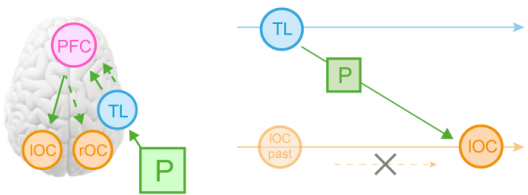
(B) Prediction Communications



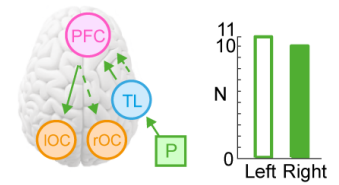
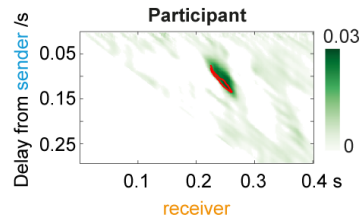
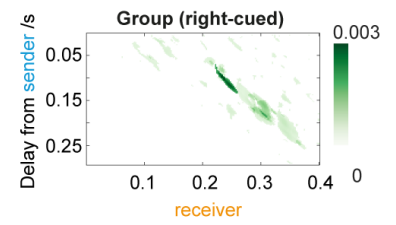
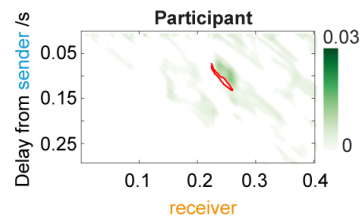
(A) Direct Communication

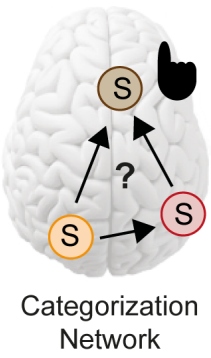


(B) Prefrontal Mediation

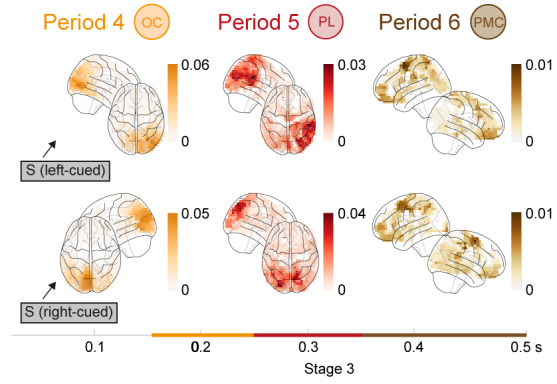


(C) Group generalization

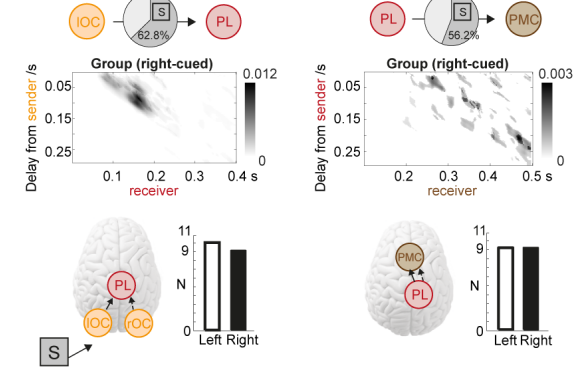


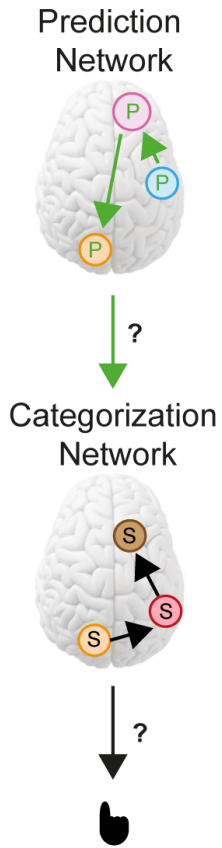


(A) Categorization Network Regions

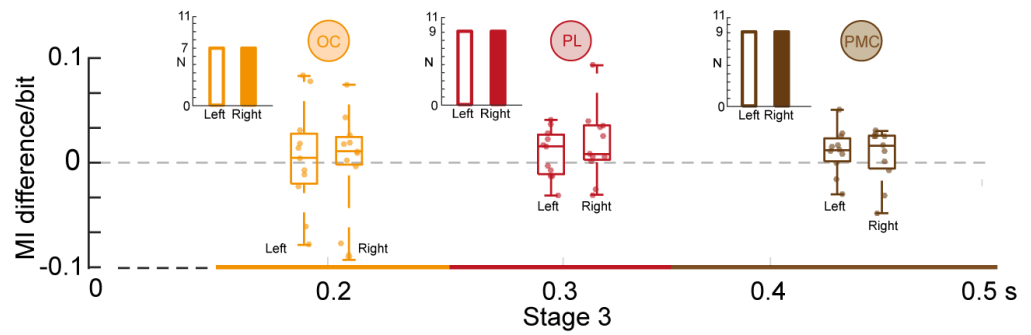


(B) Stimulus Communications

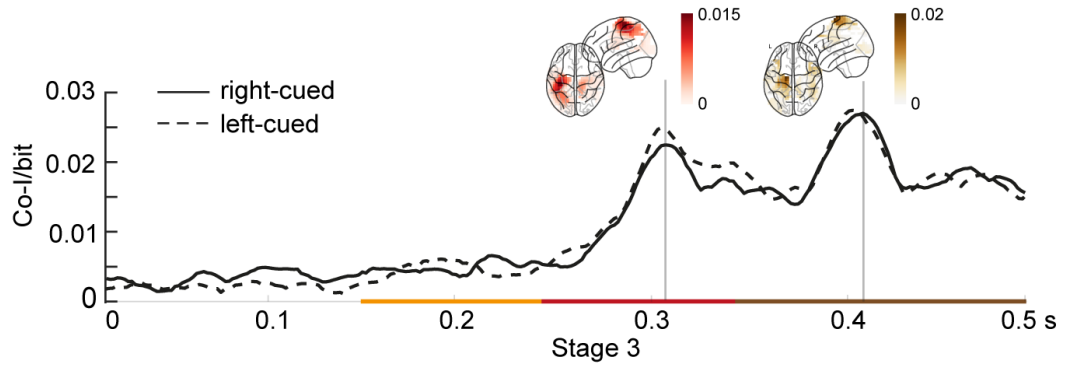




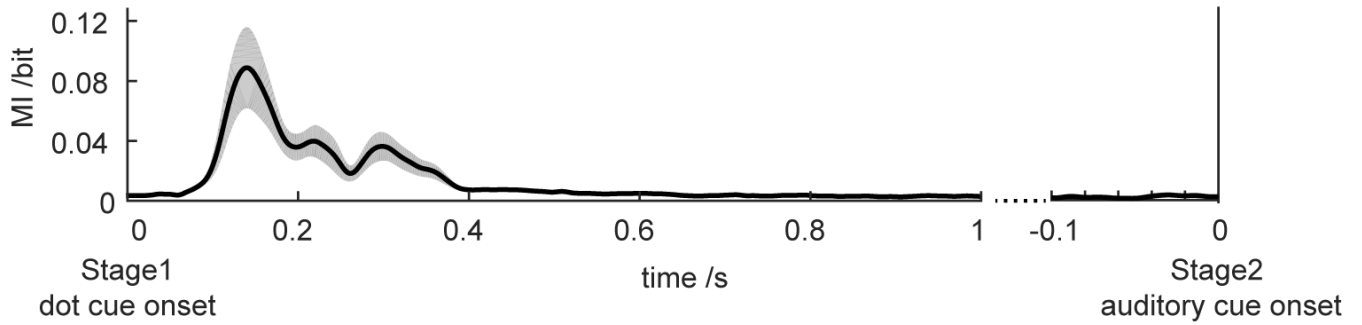
(A) Does prediction enhance SF discrimination for categorization?



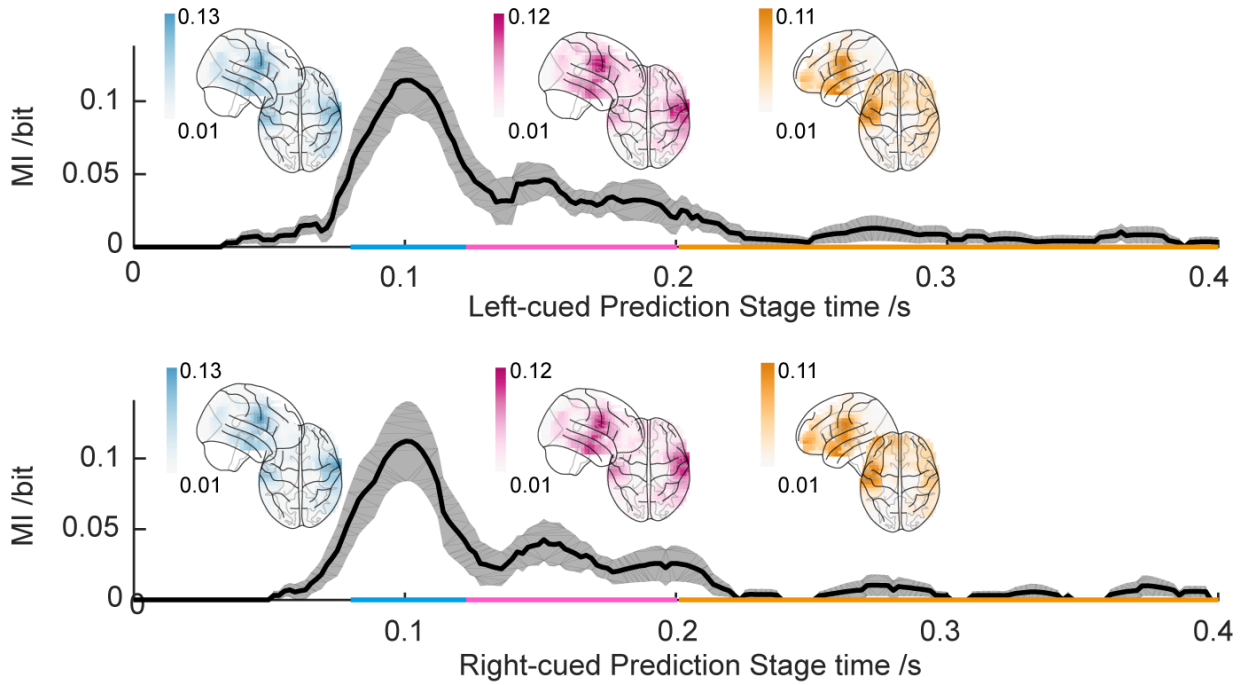
(B) Where and when does prediction speed up behavioral RT in the Categorization Network?



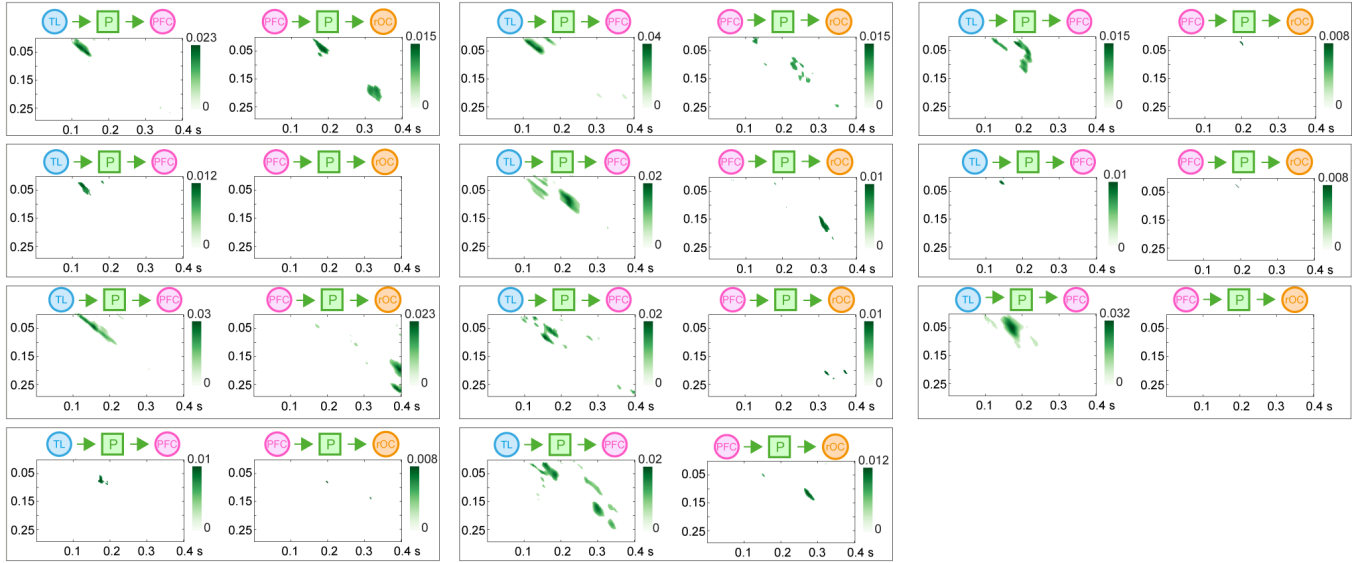
(A) Stage 1 dot representation



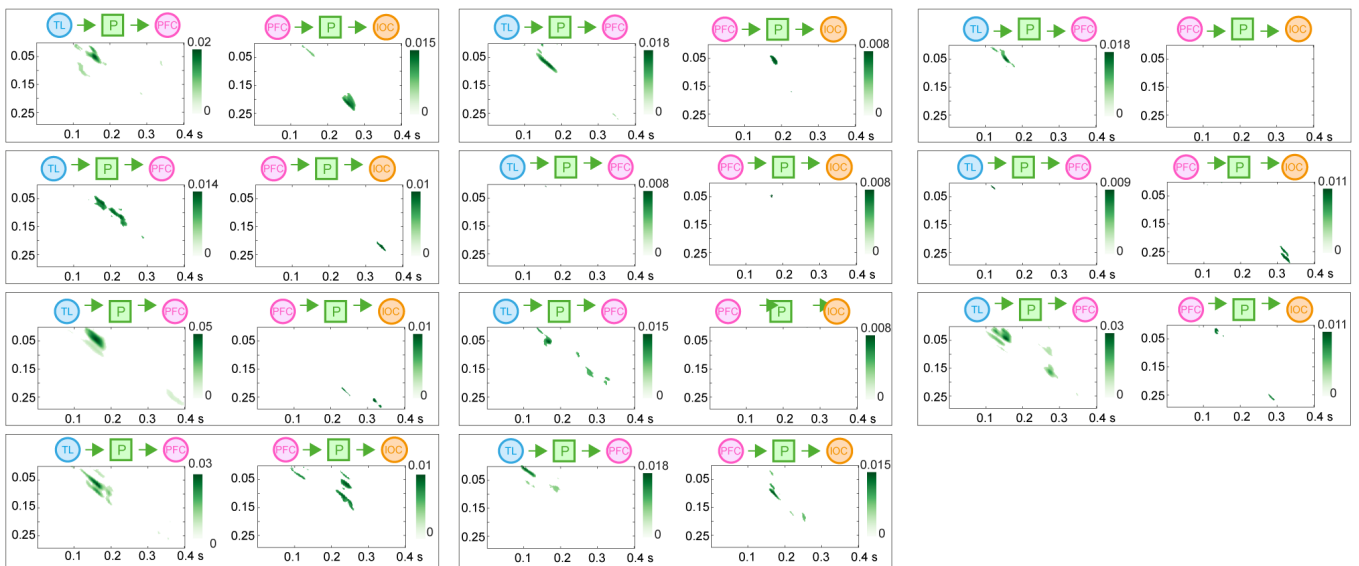
(B) Auditory processing decoding



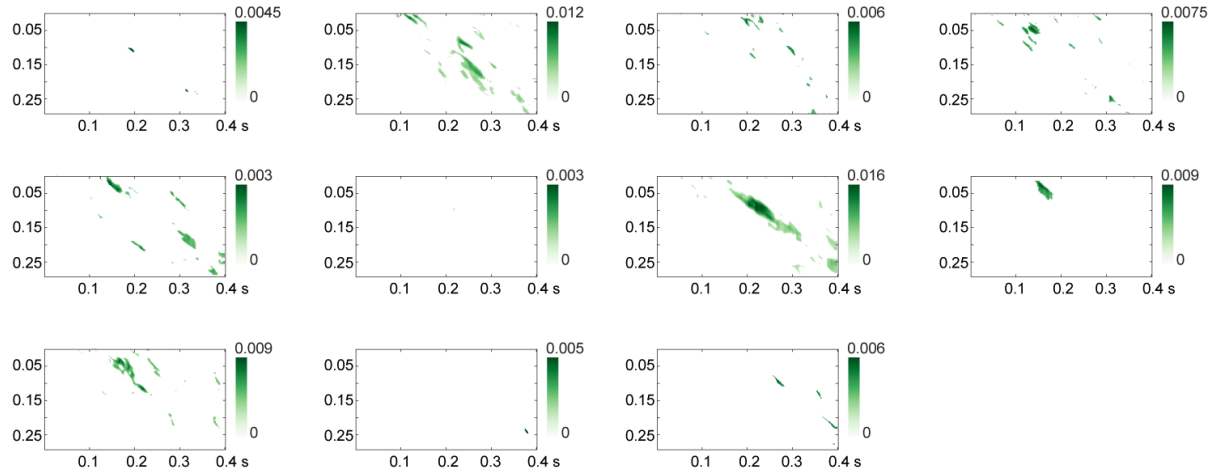
(A) Stage 2 DFI (left-cued trials)



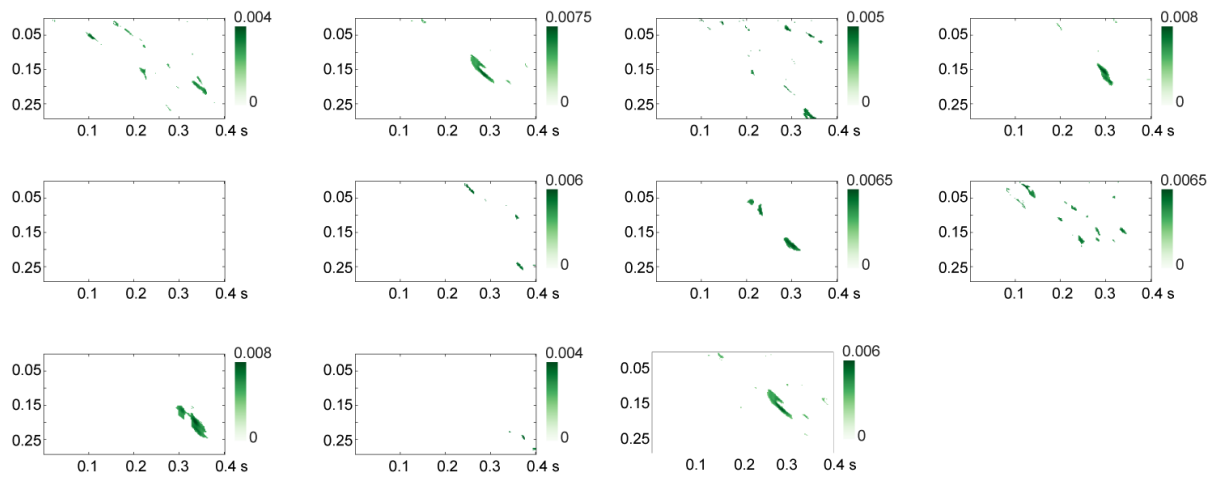
(B) Stage 2 DFI (right-cued trials)



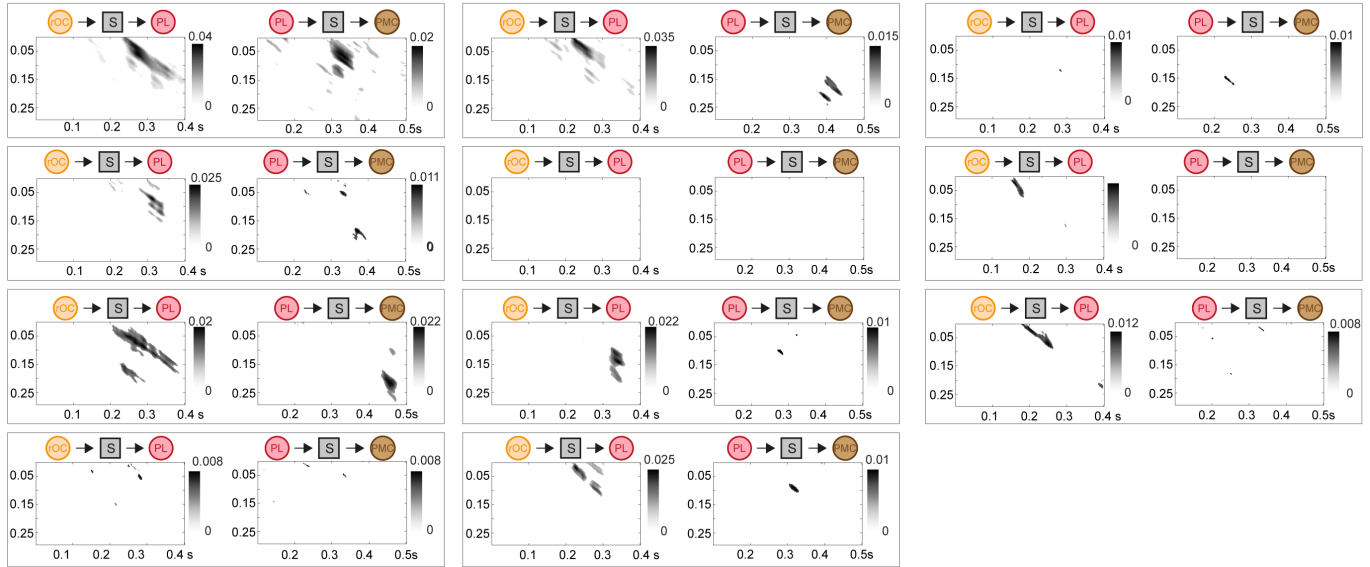
(A) Stage 2 PFC mediation of prediction communication (left-cued trials)



(B) Stage 2 PFC mediation of prediction communication (right-cued trials)



(A) Stage 3 DFI (left-cued trials)



(B) Stage 3 DFI (right-cued trials)

