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Flexible power modeling of LTE base stations

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Abstract—With the explosion of wireless communications in number of users and data rates, the reduction of network power consumption becomes more and more critical. This is especially true for base stations which represent a dominant share of the total power in cellular networks. In order to study power reduction techniques, a convenient power model is required, providing estimates of the power consumption in different scenarios. This paper proposes such a model, accurate but simple to use. It evaluates the base station power consumption for different types of cells supporting the 3GPP LTE standard. It is flexible enough to enable comparisons between state-of-the-art and advanced configurations, and an easy adaptation to various scenarios. The model is based on a combination of base station components and sub-components as well as power scaling rules as functions of the main system parameters.

Index Terms—LTE, base station, power consumption, power model, energy efficiency, green radio

I. INTRODUCTION

In a world of exploding wireless communications, improving the power efficiency of radio networks is an important research topic [1]. To evaluate the energy efficiency of today’s mobile communication systems and to identify improvement areas for next generation systems, a high level energy efficiency evaluation framework (E³F) has been developed within the Energy Aware Radio and neTwork teHnologies (EARTH) project [2]. This framework [3] covers the complete system, including network and radios. It enables a quantitative evaluation in terms of efficiency under different traffic and load scenarios. The E³F builds on state-of-the-art radio network evaluation methodology from system level simulations extended with power models, traffic models, and deployment models.

This paper describes the detailed power models of the base station components and sub-components and focuses on how the power is scaled over different scenarios. Four different types of base stations are considered: macro, micro, pico and femto cells. To increase the application area, power is used instead of energy because it is a more natural metric to use as a function of required throughput or system load, while energy is depending on a given amount of data to transmit in a batch but does not directly relate to system load and efficiency. The model has been designed for good accuracy, simplicity, and flexibility. It enables relative comparisons over many scenarios, even if fully accurate absolute power numbers cannot be guaranteed. This would require extensive physical measurements, and also prevent the model from being used to explore non-measured scenario.

Section II describes the general model structure and its parameters as visible to the model user. Section III details the model construction for all the main components of a typical base station. Section IV illustrates the way the model is used and shows the kind of results that can be obtained. Finally, Section V summarizes the model and its goals.

II. MODEL STRUCTURE

The power model is built around the split of a base station into a number of components and sub-components, as shown in Figure 1. This section introduces those components, distinguishes between different base station types, and presents the main parameters used to compute the power consumption in a specific scenario.

A. Types of base stations and general parameters

Four types of base stations are included in the model: macro, micro, pico, and femto. They are different in the sub-components they contain as well as in the power figures associated with those sub-components, based on different constraints.
TABLE I

<table>
<thead>
<tr>
<th>Notation</th>
<th>Description</th>
<th>Range</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>BW</td>
<td>Bandwidth [MHz]</td>
<td>1.4 – 20</td>
<td>10</td>
</tr>
<tr>
<td>Ant</td>
<td>Number of antennas</td>
<td>1, 2, 4</td>
<td>2</td>
</tr>
<tr>
<td>M</td>
<td>Modulation</td>
<td>1, 2, 4, 6</td>
<td>6</td>
</tr>
<tr>
<td>R</td>
<td>Coding rate</td>
<td>1/3 – 1</td>
<td>1</td>
</tr>
<tr>
<td>dt</td>
<td>Time-domain duty-cycling</td>
<td>0 – 1</td>
<td>1</td>
</tr>
<tr>
<td>df</td>
<td>Frequency-domain duty-cycling</td>
<td>0 – 1</td>
<td>1</td>
</tr>
</tbody>
</table>

(output power, maximum load, signal accuracy...). They translate into different basic architectures, for example small base stations (pico and femto) may use more power-efficient dedicated components while large base stations (macro and micro) require more reconfigurability, for example using more FPGAs and less dedicated hardware. This translates into different intrinsic power efficiencies.

Macro base stations are also characterized in the model by having a variable number of sectors while other base station types only have one. The four base station types also differ in maximum output power.

Next to the base station type, the silicon technology is a general parameter affecting the power consumption obtained from the model. It can be specified as either CMOS feature size in nm or year of deployment. The default value for technology is 65 nm or 2010 deployment.

The remaining general parameters define the losses of different sub-components related to the power systems of the base station. This includes losses from cooling, AC/DC conversion, DC/DC conversion and antenna feeder. The three first terms are described in Subsection III-D. Antenna feeder losses are only present between the PA and the antenna in macro base stations. They are included together with the PA model. Other base station types do not have feeder losses due to their more compact design.

B. Base station sub-components and scaling parameters

The sub-component split is based on both real hardware and architecture splits, e.g., analog RF part versus digital baseband part, as well as functional splits, e.g., time-domain processing versus frequency-domain processing. Architecture splits include digital baseband, RF (analog), power amplifier, and overhead (power systems and cooling):

\[
P_{\text{Total}} = P_{\text{BB}} + P_{\text{RF}} + P_{\text{PA}} + P_{\text{Overhead}} \tag{1}
\]

The reason for those splits is twofold: making clear links to the power consumption of specific components in the system in order to get reference numbers but also identifying how each power figure scales with parameters (time-domain computations may not scale the same way as frequency-domain computations when changing the modulation or system load). As a consequence, the model is centered around two types of tables. Power tables contain reference power figures that were obtained from measurements for the different sub-components of a base station and reasoning on the architecture and specifications of the different types of base stations (see Tables II, III, V and VI). Scaling tables contain specific scaling factors telling how each power figure evolves with each specific parameter (see Table IV and Section III-B).

This approach is used for baseband as well as RF power consumption. Defining \( I_{\text{BB}} \) the set of baseband sub-components, \( I_{\text{RF}} \) the set of analog sub-components, and \( X = \{BW, \text{Ant}, M, R, dt, df\} \) the list of parameters as described in Table I, we get the following expression:

\[
P_{\text{Total}} = \sum_{i \in I_{\text{BB}}} P_{i,\text{ref}} \prod_{x \in X} \left( \frac{x_{\text{act}}}{x_{\text{ref}}} \right)^{s_{i,x}} + \sum_{i \in I_{\text{RF}}} P_{i,\text{ref}} \prod_{x \in X} \left( \frac{x_{\text{act}}}{x_{\text{ref}}} \right)^{s_{i,x}} + P_{\text{PA}} + P_{\text{Overhead}} \tag{2}
\]

The number of antennas is assumed to be the same in transmission and in reception, and also the same as the number of spatial streams. Time-domain duty-cycling represents the fraction of time during which the base station is operating, assuming it fully sleeps during the rest of the time. It is indeed an interesting technique in order to reduce the average power consumption [4]. However, depending on the hardware design and on the speed at which transitions between active and sleeping states should be performed, the full sleeping assumption may be too optimistic, as further discussed in Section IV. Frequency-domain duty-cycling represents the fractional load of the system in frequency resources, i.e., PRBs or physical resource blocks.

Scaling factors are exponents relating each power contributor in the model to each parameter of the model. For example, if the power of a mixer is not impacted by the number of resource blocks currently in use, the exponent will be zero, meaning that a change in resource block allocation (frequency-domain duty-cycling) has no influence on the power of that mixer. Similarly, the baseband demapping complexity will scale linearly with the number of loaded resource blocks, so the corresponding exponent will be one. Other values than zero and one are occasionally used, for example in order to model the quadratic or cubic MIMO processing complexity as function of the number of antennas.

For digital computations, we use complexity figures (GOPS or Giga Operations Per Second) that can be translated into power figures depending on the intrinsic efficiency of the selected technology (GOPS/W). Although this is a crude approximation, this is the only one compatible with the simplicity and flexibility of the model. The power numbers obtained from this estimation have been benchmarked to actual values in existing base stations in order to validate the approach and ensure meaningful results.

III. MODEL COMPONENTS

This section details the power models of the different components of a base station, i.e., the digital baseband, the analog RF, the power amplifier and the power system (power conversion and cooling). The corresponding power figures have been derived from existing designs.

2Baseband sub-components are listed in Table II; RF sub-components are listed in Tables V and VI.

\[\text{BW, Ant, M, R, dt, df}\]
A. Digital baseband processing

The digital processing is modeled based on estimated complexity in GOPS, multiplied by a technology-dependent factor expressing the number of operations that can be performed per second and per Watt. This factor is 40 GOPS/W for large base stations and dedicated technology, i.e., 65 nm General Purpose CMOS. It is three times larger for pico and femto cells given the more dedicated hardware used, as discussed in Subsection II-A. The digital complexity is split into a number of sub-components:

- **DPD**: Digital Pre-Distortion
- **Filter**: up/down-sampling and filtering
- **CRPI/SERDES**: serial link to backbone network
- **OFDM**: FFT and OFDM-specific processing
- **FD**: Frequency-Domain processing (mapping/demapping, MIMO equalization); it is split into two parts, scaling linearly and non-linearly with the number of antennas
- **FEC**: Forward Error Correction
- **CPU**: platform control processor

The non-linear part of frequency-domain processing accounts for the MIMO operations with quadratic or cubic scaling. The relatively small contributions for frequency-domain processing in Table II (single-antenna reference case) can hence make up a more significant share of the total power with 2 or 4 antennas.

Next to those terms, the leakage power is also taken into account, leading the following total baseband power consumption:

\[
P_{BB} = P_{\text{Dynamic}} + P_{\text{Leak}}, \quad \text{where} \quad (3)
\]

\[
P_{\text{Dynamic}} = P_{\text{DPD}} + P_{\text{Filter}} + P_{\text{OFDM}} + P_{\text{FD,lin}} + P_{\text{FD,lin}} + P_{\text{CPU}}
\]

\[
P_{\text{Leak}} = \eta_{\text{Leak}} P_{\text{Dynamic,Ref}} \quad (5)
\]

The reference leakage power is defined as function of the reference dynamic power, where \(\eta_{\text{Leak}} = 0.1\) in 65 nm technology.

Both dynamic and leakage power have their own scaling rules with technology. We assume for each CMOS generation, e.g., moving from 65 nm to 45 nm, a two-fold reduction of the dynamic power but a three-fold worsening of leakage power, i.e., \(\eta_{\text{Leak}}\) is multiplied by 3 [5]. This can be used to assess the power for 45 nm (2012 deployment) instead of the default 65 nm in 2010.

The complexity values given in Table II are used as reference case for the baseband in downlink. This reference case assumes 20 MHz bandwidth, single-antenna, 64-QAM, rate-1 encoding\(^3\) and a load\(^4\) of 100%. This reference scenario is used within the model and its tables; it should not be confused with the baseline scenario representing the default operation of a base station as presented in Table I and illustrated in Section IV. The reference CMOS technology is 65 nm (2010 reference year). Values are given in GOPS for the different types of base stations. The figures come from a mixture of system knowledge — estimating the relative complexity of different sub-components — and base station design expertise — matching the total power for selected technology options to the known order of magnitude in existing designs.

Some of the differences between larger and smaller base stations can be explained as follows:

- Predistortion is not applied to small base stations given the different type of PA and power levels.
- Filtering and signal accuracy constraints are more stringent for large base stations, with impact on both up/down-sampling filters and MIMO-OFDM processing.
- The network link is done differently for small base stations (no specific backbone network, general IP connection instead).
- The platform control overhead is larger for a large base station due to the larger platform size including specific additional components.

The corresponding uplink numbers are provided in Table III. Most functional blocks are similar to the downlink case (Table II) but doing reverse operations (the filter is performing down-conversion in uplink, FEC is decoding...). Comparing to the downlink cases, we can note the following differences:

- Predistortion is not used in uplink.
- MIMO processing (equalization and detection) is more complex than the corresponding transmitter steps.
- FEC decoding is significantly more complex (for turbo or convolutional) than encoding.

\(^3\)In reality the channel coding is deactivated when the rate is equal to 1, but the corresponding value is used as reference for the largest possible throughput.

\(^4\)The load is defined as fractional use of time and frequency resources, i.e., load = dt × df.
Table IV gives the scaling exponents in downlink for each baseband sub-component and each scaling parameter. This table has been derived by analyzing whether the amount of computations to perform in each sub-component was depending on each of the scaling parameters or not. DPD, filtering and OFDM are put together as time domain processing category, with the same scaling properties. Leakage power is also a category of its own. Clock gating is assumed when duty-cycling components in time domain, but not power gating (leakage remains). In uplink, all exponents are the same, except for the non-linear frequency-domain processing (cubic dependency — exponent 3 — in uplink instead of the quadratic dependency — exponent 2 — in downlink).

Example of baseband power scaling: As illustration, let us assume we want to compute the power of frequency-domain, linear processing in case of 10-MHz, 2x2 MIMO, 16-QAM, coding rate 1/3, 100% of frequency occupation. Using the reference scenario (10-MHz, single-antenna, 64-QAM, coding rate 1, 100% time-domain and frequency-domain duty-cycling), leading to a macrocell in uplink to 60 GOPS (Table III) or $P_{FD, \text{lin,ref}} = 1.5$ W (with 40 GOPS/W in 65 nm). The scaling vector with respect to the 6 parameters is $[s_1, s_2, \cdots, s_6] = [1, 0, 0, 1, 1, 1]$ (Table IV). It is applied to the ratio of all parameters between actual and reference scenarios, leading the actual power consumption of linearily-scaling frequency-domain processing:

$$P_{FD, \text{lin}} = P_{FD, \text{lin,ref}} \left( \frac{BW_{\text{act}}}{BW_{\text{ref}}} \right)^{s_1} \left( \frac{M_{\text{act}}}{M_{\text{ref}}} \right)^{s_2} \left( \frac{R_{\text{act}}}{R_{\text{ref}}} \right)^{s_3} \left( \frac{d_{\text{act}}}{d_{\text{ref}}} \right)^{s_4} \left( \frac{d_{\text{act}}}{d_{\text{ref}}} \right)^{s_5} \left( \frac{d_{\text{act}}}{d_{\text{ref}}} \right)^{s_6}$$

$$= 1.5 \text{ W} \times \left( \frac{10}{20} \right)^{1} \left( \frac{4}{6} \right)^{0} \left( \frac{3/4}{1} \right)^{0} \left( \frac{2}{7} \right)^{1}$$

$$= 0.45 \text{ W}$$

(6)

B. RF sub-components

The RF architecture contains the different elements of a low-IF/zero-IF architecture, in particular clock/carrier generation and distribution, modulator, mixers, low-noise amplifier (LNA), variable-gain amplifier (VGA), analog/digital converters (DAC and ADC), filters, buffer and predriver, and feedback chain. Only the PA is considered separately (Section III-C) because it cannot be captured in the same modeling approach. All the RF elements consume a specific amount of power, as given in Table V for downlink in reference technology of 65 nm CMOS.

The predriver is shown for information but included into the PA power. Some of the sub-components are not present in smaller base stations. Moreover, an overall downscaling factor reduces the power on smaller base stations due to less constraining specs and different hardware implementation of smaller cells. The reason is two-fold. Firstly, the amount of blockers a small base station has to face is smaller, leading to more relaxed linearity specs and hence less power is needed. Secondly, smaller base stations can work from a lower supply voltage, further reducing their consumption.

Scaling of RF power with input parameters is done as follows. All RF sub-components have a scaling exponent 1 with respect to number of antennas and time-domain duty-cycling. For carrier and clock generation sub-components, all the other scaling exponents have the value zero. For the other RF sub-components, the scaling exponent is also 1 with respect to frequency-domain duty-cycling, assuming a scalable implementation, and for small base stations with respect to bandwidth as well.

Technology scaling is used for analog, too, based on a scaling factor as function of the selected CMOS technology compared to the reference $tech = 65$ nm case. This is an empirical rule from designers’ experience, not a physical law:

$$\text{Power}(tech) = \text{Power}(65 \text{ nm}) \left( 1 + \frac{tech/65 - 1}{2} \right)$$

(7)

Table VI provides the numbers for uplink direction, when the analog front-end is receiving. The same downscaling factors are used as in the downlink case.

C. Power amplifier

The power amplifier behavior cannot be captured by a single reference power number and scaling rules. Hence, the PA model is represented by a table containing measurements of output power versus consumed power. Measured points differ in requested output power and in tuning of the 1 dB compression point. The power model picks up the point with minimal power consumption that is satisfying the output power and linearity constraints.

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1 Formally the scaling exponents are named $[s_{FD,\text{lin,BW}}, \cdots, s_{FD,\text{lin,ref}}]$ according to (2). The shorter notation $[s_1, \cdots, s_6]$ has been selected in order to have a more readable equation (6).
The maximum total output power is 46 dBm for macro, 41 dBm for micro, 24 dBm for pico and 20 dBm for femto cells. Additionally, feeder cable losses amount to 3 dB in macro base stations only. When using multiple antennas, this output power is divided between the antennas, keeping the same total value (within one sector). Large base station only have to support a PAPR of 8 dB thanks to the pre-distortion; small base stations have to support a PAPR of 12 dB.

The PA selected for macro and micro base stations can output up to 54 dBm at 1 dB compression for a consumption of 390 W. Output power reduces linearly with frequency-domain load or explicit power control. The reduction in consumed power is not proportional given that the PA efficiency degrades at reduced load. The PA minimal power consumption at low output power is 11 W. Similarly, small cells (pico and femto) use a PA design capable of up to 36 dBm for a consumption of 8 W. Its minimum power consumption is 650 mW.

D. Overhead

In the overhead or power system category, we place all the sub-components that are related to the system powering, including AC/DC and DC/DC conversion as well as cooling. In order to keep a simple model, the power is computed as a fixed overhead linearly depending on the total power of the rest of the base station. The corresponding factors can be given as input parameters (otherwise default values are used, as specified in Section II-A):

\[
P_{\text{overhead}} = (P_{\text{BB}} + P_{\text{RF}} + P_{\text{PA}}) \times ((1 + \eta_{\text{cool}})(1 + \eta_{\text{dcdc}})(1 + \eta_{\text{dcdc}}) - 1) \tag{8}
\]

Default values for the linear loss model are 10% for cooling but in macro base stations only, 5% for DC/DC conversion, and 10% for AC/DC conversion. There is no cooling for smaller base stations.

IV. MODEL USAGE AND RESULTS

The model has been implemented in Matlab. This enables a flexible generation of output power for different scenarios. All input parameters described in Section II are implemented including their default values for the baseline scenario. The output separates power consumption in uplink and downlink, for each of the main components described in Section III.

Figure 2 illustrates the power obtained model as function of the system load. Two of the four base station types have been selected as example. Time-domain duty-cycling outperforms frequency-domain duty-cycling due to the possibility to let specific components sleep during inactive periods. However, the way time-domain duty-cycling it is implemented in the model and illustrated in this Figure is optimistic in the sense that duty-cycled components are assumed to be switched on and off without any overhead. This suits scenarios where sufficiently long sleeping time is present between transitions. When considering micro-sleeping for which this assumption does not hold, more realistic numbers are obtained by using the sleep mode approach of [3].

In the case of a macro-cell, 87% of the power is used for downlink and 13% for uplink. The relative share of the different components is shown on Figure 3. This illustrates that while large base stations are strongly dominated by PA and to a lesser extent by the power systems (overhead), smaller base stations are less PA-dominated and also contain a significant baseband share.

V. CONCLUSIONS

In this paper, we propose a high-level power consumption model for LTE base stations. It covers various types of base stations and is flexible due to a large number of parameters. It provides power figures for the different sub-components present in a typical base station. This model is mostly designed not to give very accurate absolute figures but to enable exploring different architectures as proposed within exploration projects (more antennas, trade-offs between macro and small cells, load impact, role of duty-cycling...).

REFERENCES