



ilsonilus (2015) – programme note

The first in a series of large installation works investigating simultaneous sonic and visual illusions. This piece is intended for playback either on 4 walls of a square room, 4 screens arranged in a square, or projection mapped onto a circular/ring-shaped space. '1' investigates binaural beating within discreet frequency boundaries in combination with an attempt at visually replicating lenticular printing within a flat two, dimensional space. The changes in sonic and visual material occur very frequently (approx every 7.5 seconds) but are constructed in such a way that, as the piece progresses, it becomes less apparent when the changes are occurring, creating a continuous, but not necessarily apparent, evolution. In installation, the work is intended to be physically affecting, at times disorientating but ultimately meditative.

Significant Performances:

- *Kiblix* Festival planetarium, Maribor, Slovenia, October 2015.